

Particle Equilibrium

Objectives :

- To apply Newton's first law to solve 2D and 3D particle equilibrium problems.

Recall:

Newton's second law: $\mathbf{F} = m\mathbf{a}$

Newton's first law:

$$\mathbf{F}_R = \mathbf{0} \quad \longrightarrow \quad \mathbf{a} = \frac{\mathbf{F}_R}{m} = \mathbf{0}$$

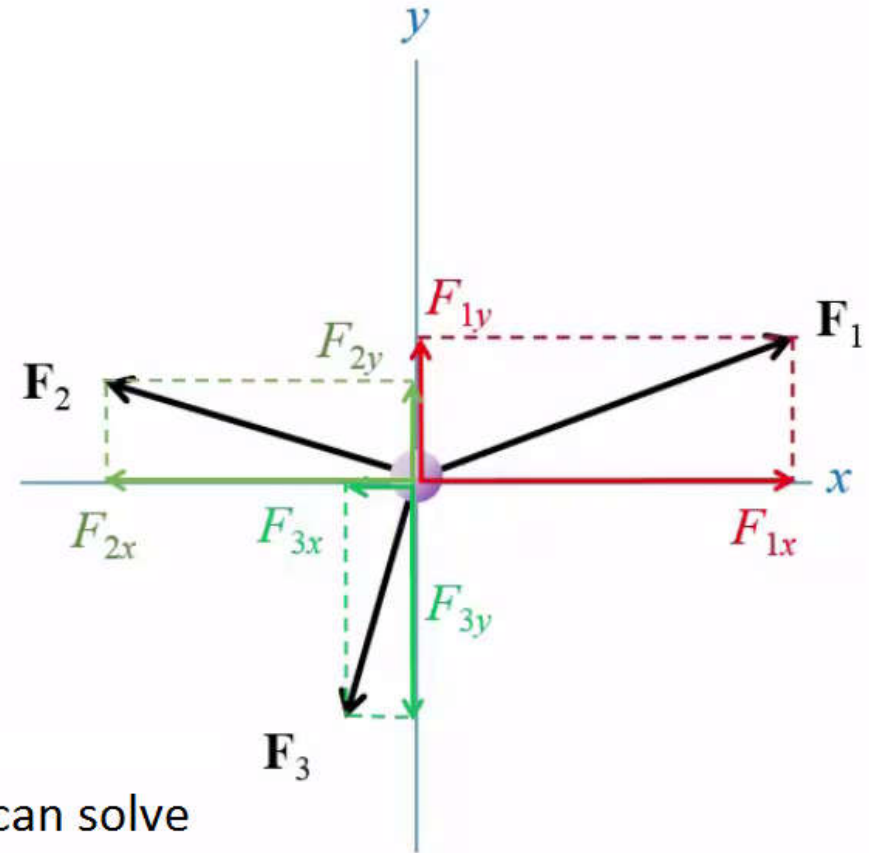
Engineering Mechanics: Statics

The condition for **particle equilibrium** is simply described by Newton's first law, that is the resultant force must be **Zero**.

$$\mathbf{F}_R = \sum \mathbf{F} = \mathbf{0}$$

2-D Particle equilibrium

$$\begin{cases} \sum F_x = 0 \\ \sum F_y = 0 \end{cases}$$



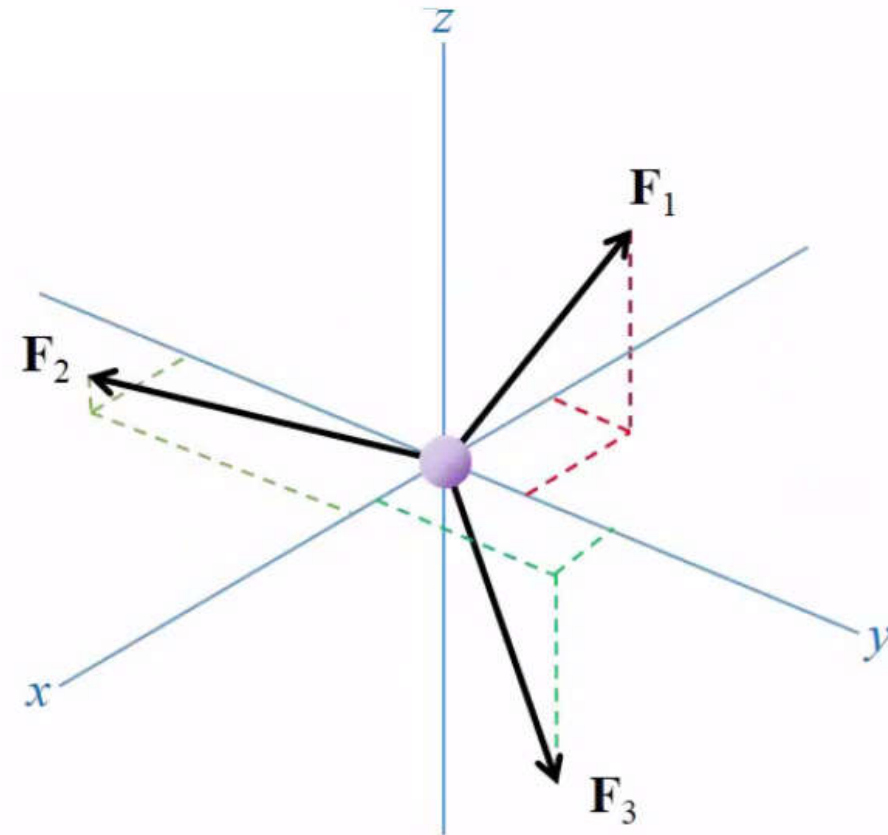
We know that with **two independent equations** we can solve for a **maximum of two unknowns**.

3-D Particle equilibrium

$$\mathbf{F}_R = \sum \mathbf{F} = \mathbf{0}$$

For 3D problem, since each force that acts on a particle can now be resolved into three components along x , y and z directions respectively, the same vector equation can now be rewritten as:

$$\begin{cases} \sum F_x = 0 \\ \sum F_y = 0 \\ \sum F_z = 0 \end{cases}$$

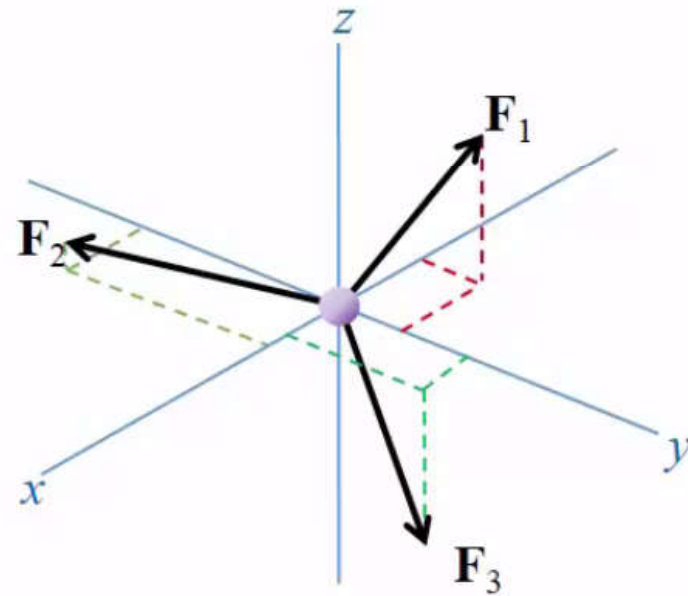


Enabling us to solve for a maximum of 3 unknowns

Dr. Djedoui . Dr. Khechai

Engineering Mechanics: Statics

Example: If the particle is subjected to the three forces and is in equilibrium, $\mathbf{F}_1 = \{-40\mathbf{i} + 30\mathbf{j} + 45\mathbf{k}\} N$ and $\mathbf{F}_2 = \{35\mathbf{i} - 65\mathbf{j} + 10\mathbf{k}\} N$, determine \mathbf{F}_3 .

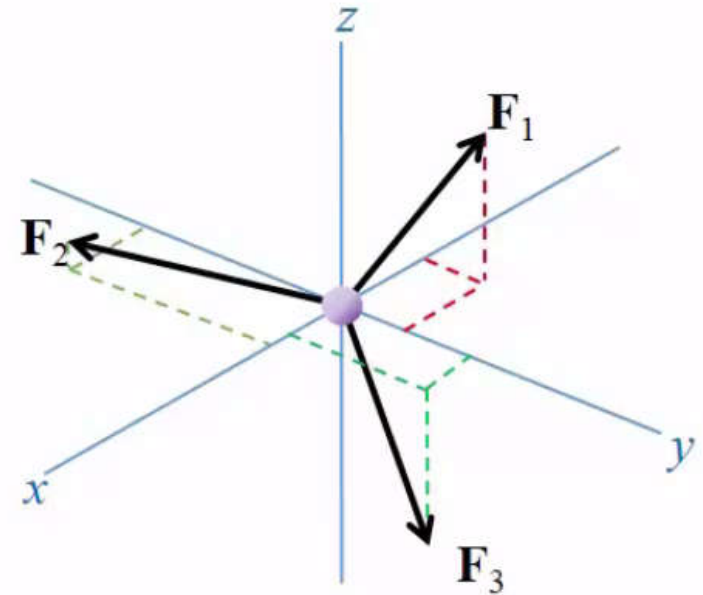


Engineering Mechanics: Statics

$$\begin{cases} \sum F_x = 0 \\ \sum F_y = 0 \\ \sum F_z = 0 \end{cases}$$

$$\begin{cases} \sum F_x = -40 + 35 + F_{3x} = 0 \\ \sum F_y = 30 - 65 + F_{3y} = 0 \\ \sum F_z = 45 + 10 + F_{3z} = 0 \end{cases}$$

$$\therefore \begin{cases} F_{3x} = 5 \text{ N} \\ F_{3y} = 35 \text{ N} \\ F_{3z} = -55 \text{ N} \end{cases}$$



$$\therefore \mathbf{F}_3 = \{5\mathbf{i} + 35\mathbf{j} - 55\mathbf{k}\} \text{ N}$$

Moment of a Force

Objectives :

- To define the **moment** of a force.
- To visually represent the moment of a force in 2D and 3D views.

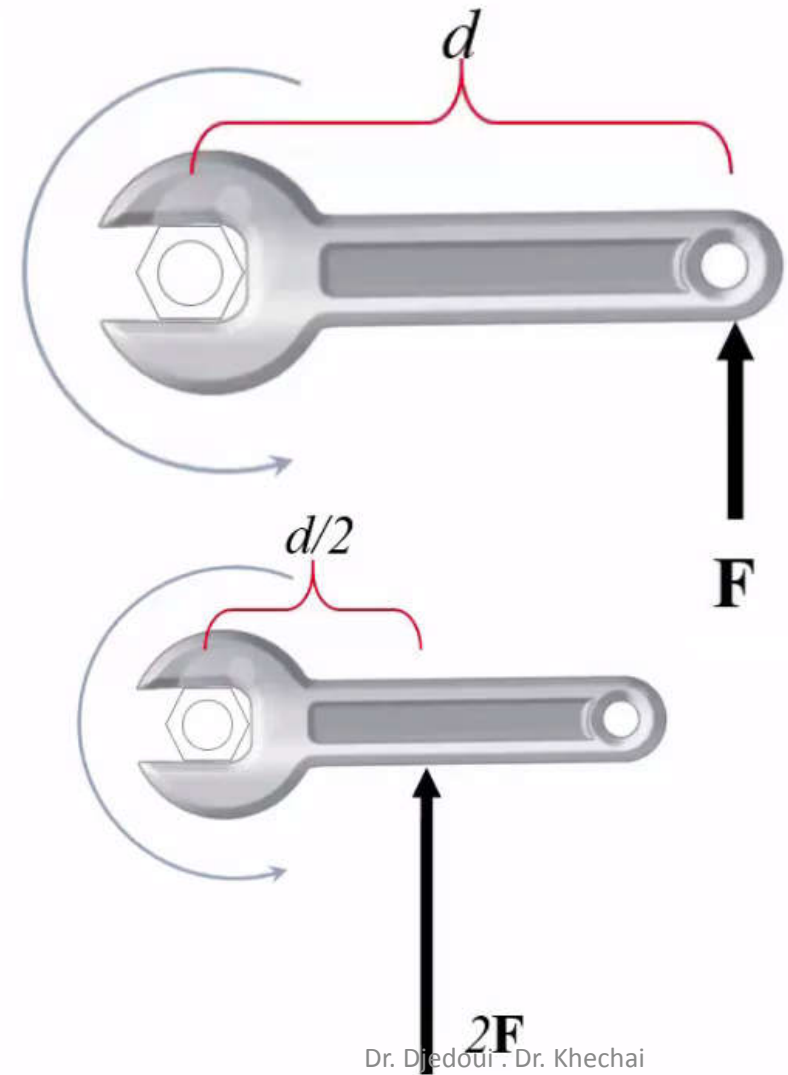
Engineering Mechanics: Statics

We know that forces can cause not only **translational motion** but also **Rotational Motion**.

When we apply a force on a handle, we can cause the screw **to rotate**.

We also know almost intuitively to apply the force at **the edge**, creating a **maximum distance** from the screw. Why is that ?

If we shorten the distance by **half**, here we need to **double** that force to get the **same rotational effect** on the screw.



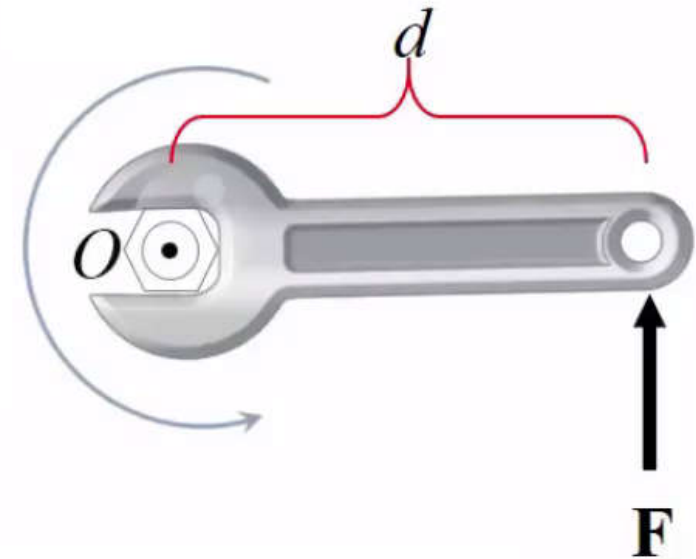
Engineering Mechanics: Statics

Moment is a physical quantity that describes the *rotational* effect (or rotational tendency) about an *axis* produced by a *force*.

In this example, the axis is **perpendicular** to the plane.

Sometimes a moment is also called a **Torque**.

Just like force, moment is a *vector*. It follows all vector calculation rules.



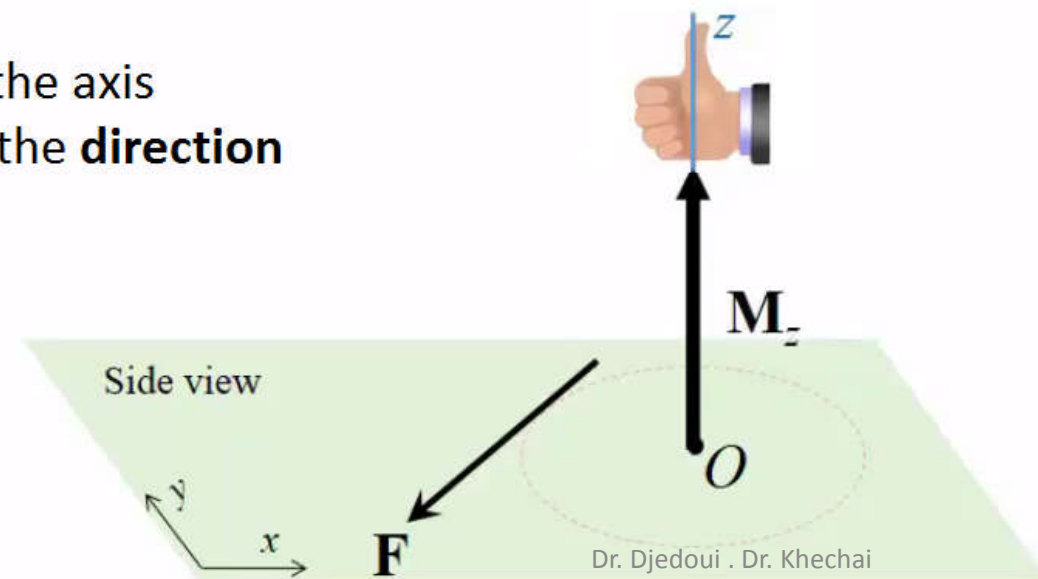
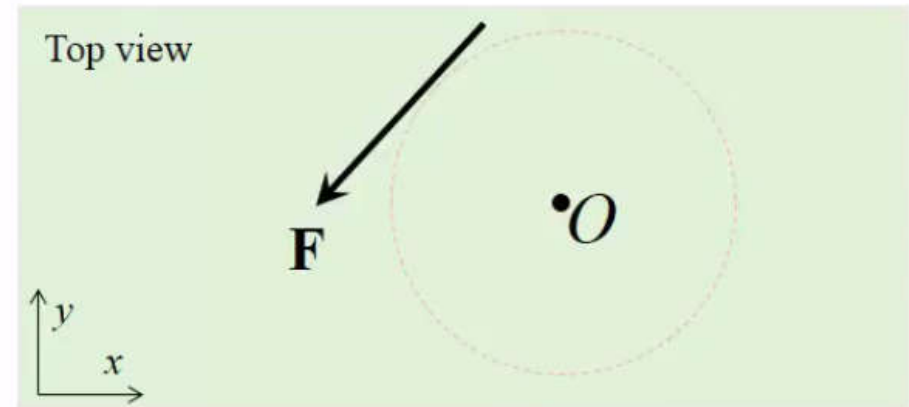
Engineering Mechanics: Statics

We want to find the **moment** caused by the force \mathbf{F} about an axis z which is perpendicular to the xy plane.

This axis intercepts the plane at point O .

The **rotational effect** caused by the force can be determined by the **Right-hand** rule.

If you extend the four right-hand fingers from the axis towards the force, and then **roll** the fingers to the **direction of the force**, your **thumb** will point towards the direction of the **moment vector** noted by M_z .

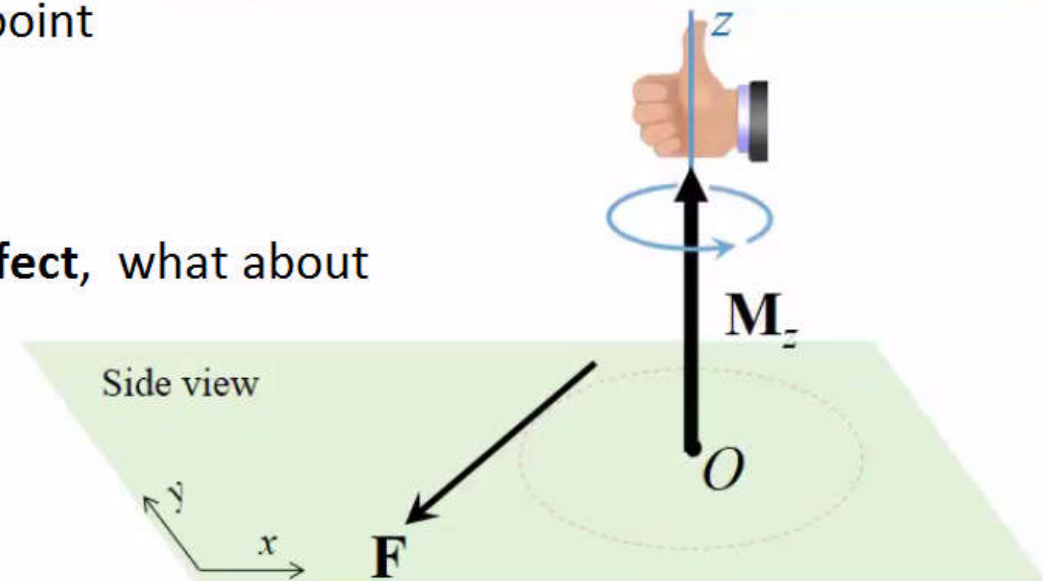
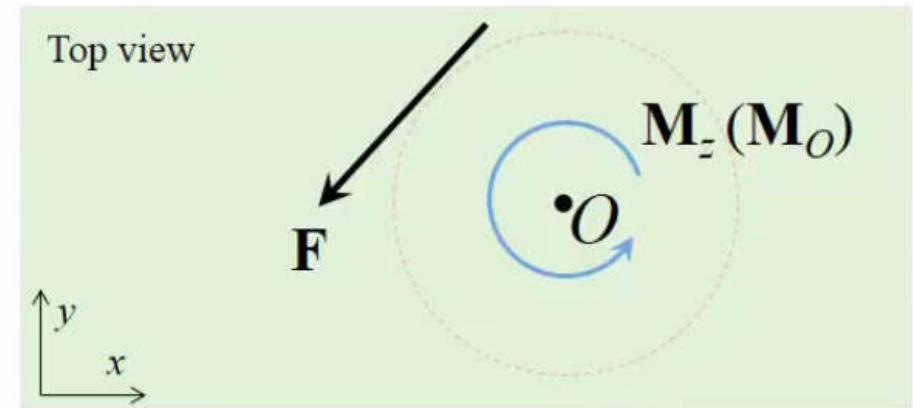


Engineering Mechanics: Statics

The rotational effect is always **counterclockwise** about the **moment vector**, also agrees with the rolling of your four right-hand fingers.

For a 2D problem, the rotational effect can be considered to be within the plane about the point O . Therefore, the moment \mathbf{M}_z can also be expressed as \mathbf{M}_o .

We know the **direction** and the **rotational effect**, what about the magnitude?



The **magnitude** is determined by the magnitude of the force as well as the **perpendicular distance** between the axis and the force d known as the **moment arm**.

In the scalar form:

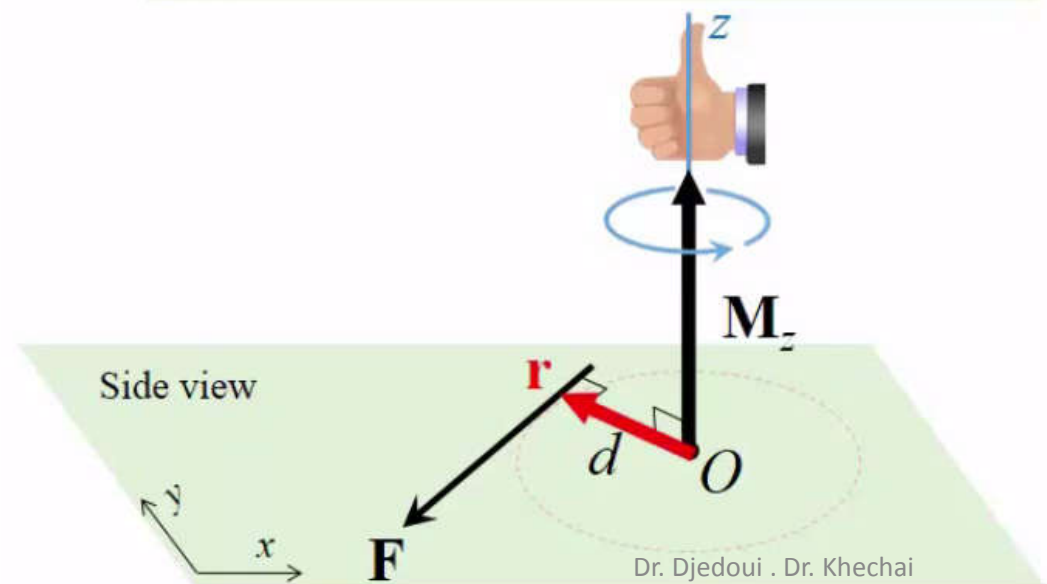
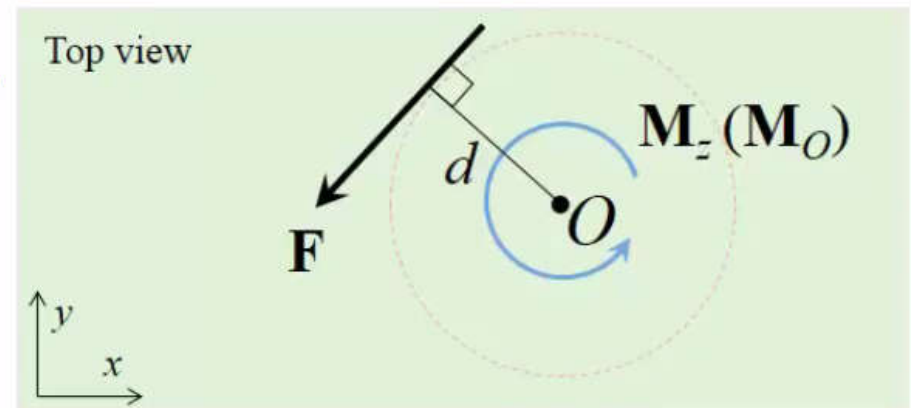
$$M_O = Fd$$

In the vector form:

$$\mathbf{M} = \mathbf{r} \times \mathbf{F}$$

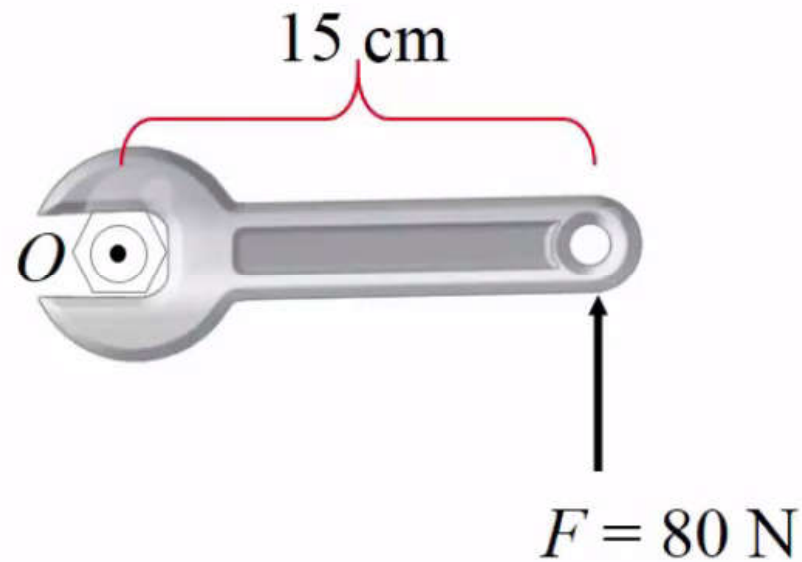
(Cross vector product)

\mathbf{r} is the position vector from point O to \mathbf{F} .



Engineering Mechanics: Statics

Question 3: Determine the moment about point O caused by force F .



(a) 12 Pa

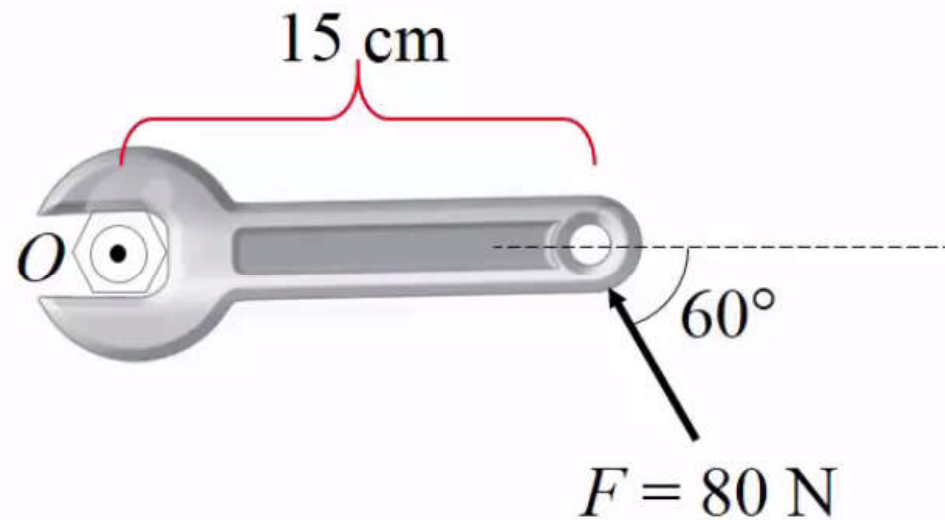
(c) $12 \text{ N} \cdot \text{m}$

(b) $12 \text{ N} \cdot \text{cm}$

(d) $1200 \text{ N} \cdot \text{m}$

Engineering Mechanics: Statics

Question 4: Determine the moment about point O caused by force F .



(a) $20.8 \text{ N} \cdot \text{m}$

(b) $10.4 \text{ N} \cdot \text{m}$

(c) $12 \text{ N} \cdot \text{m}$

(d) $6 \text{ N} \cdot \text{m}$

Moment Calculation

Scalar Formulation

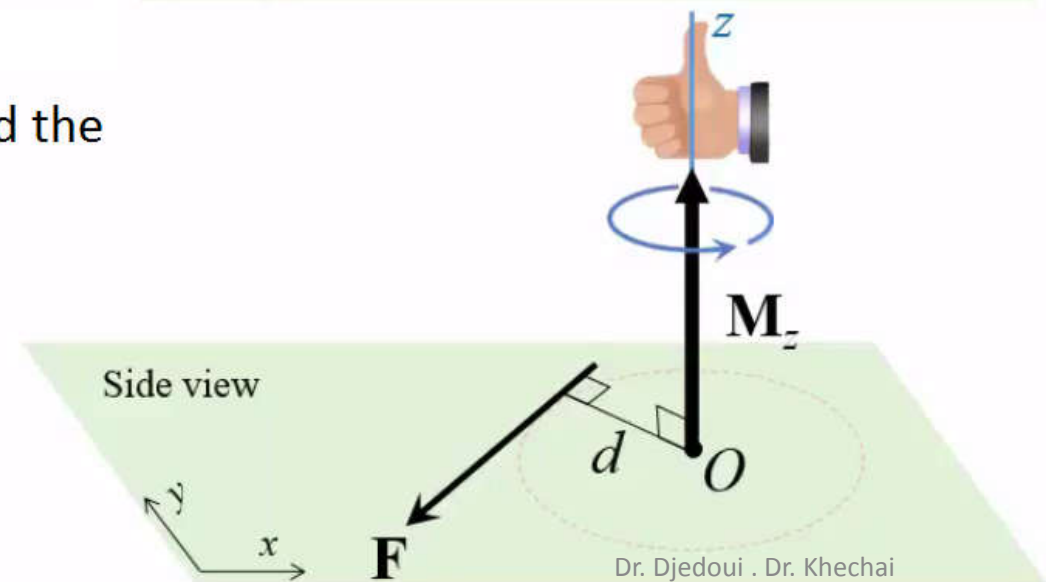
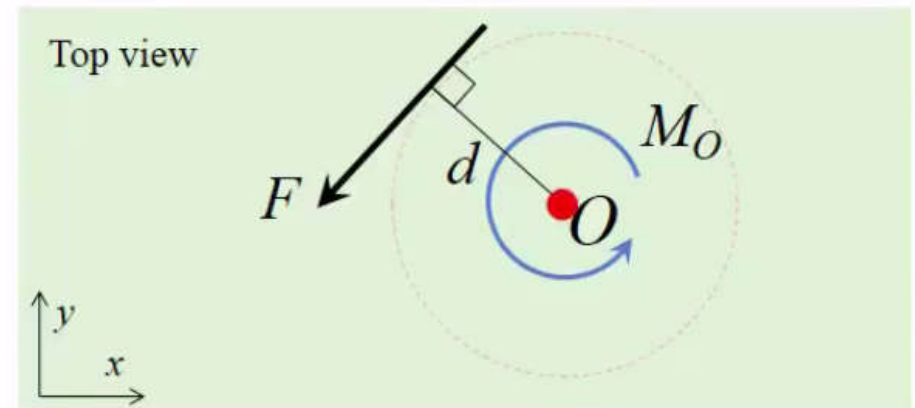
Objectives :

- To illustrate the moment of a force as viewed on a 2D plane.
- To calculate the moment of a force about a point in scalar formulation.

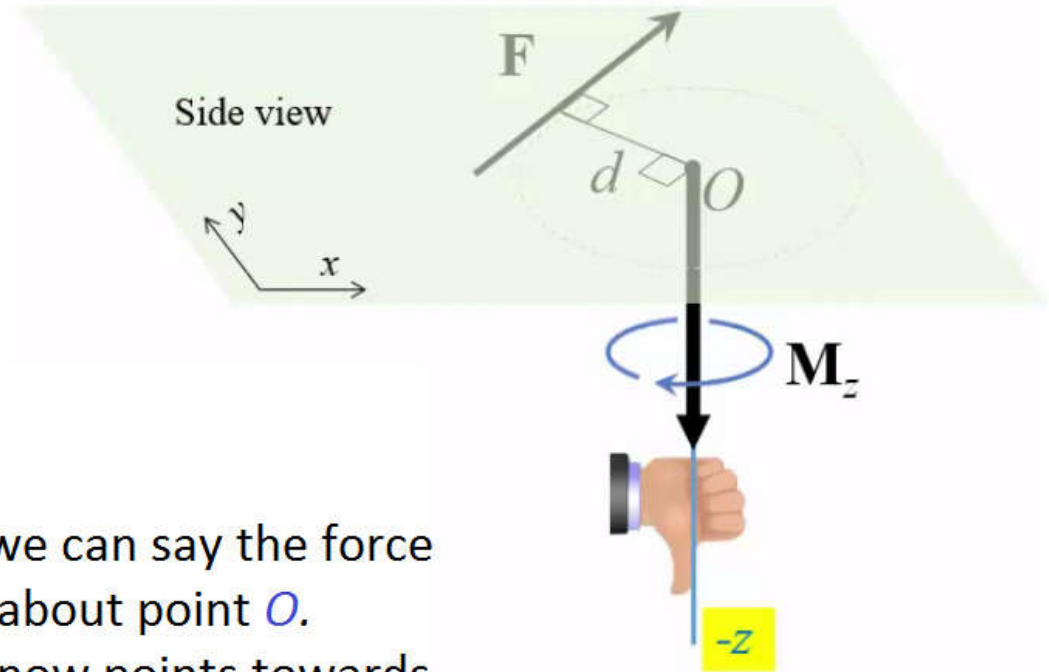
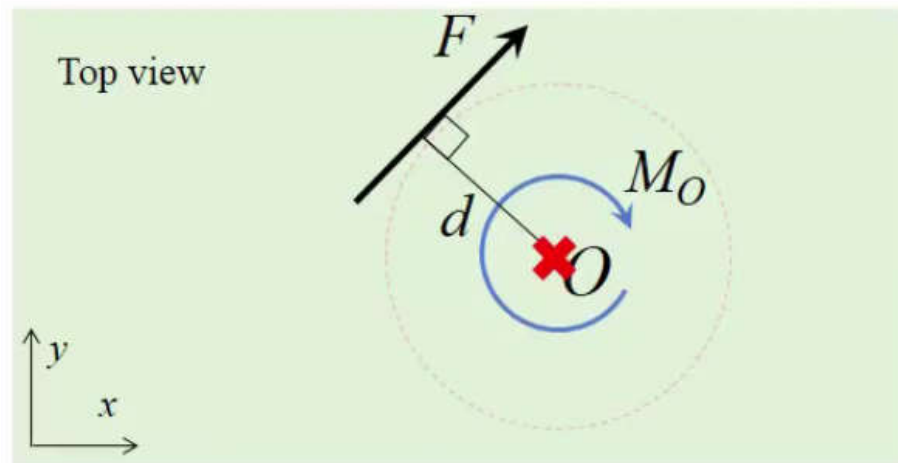
Engineering Mechanics: Statics

In a **2D** plane the moment vector cannot be visualized but you can imagine it to be **the head** of an arrow **shooting out** of the plane represented by a **dot**.

The rotational effect is **counterclockwise** and the magnitude of the moment is **positive**.



Engineering Mechanics: Statics



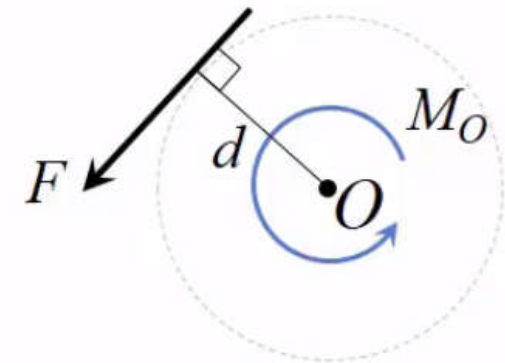
If we reverse the direction of the force, then we can say the force is now creating a **clockwise rotational effect** about point O . However, the moment that the force creates now points towards the $-z$ direction still following the **right-hand rule**.

In a 2D plane, you should imagine the moment vector as an arrow **shooting into** the plane and you can only see **the tail** of the arrow.

Engineering Mechanics: Statics

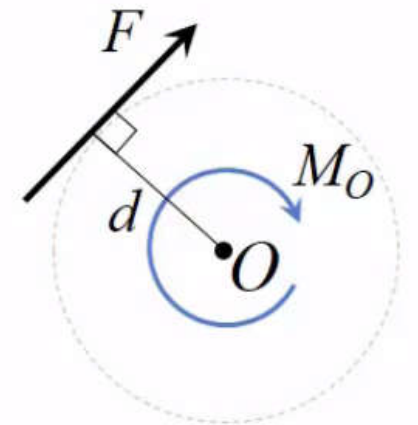
When we calculate **the moment** caused by a force F about a point O in a 2D plane, if the force creates a **counterclockwise rotational effect** about O the moment M_o :

$$M_o = Fd$$



If the force creates a **clockwise effect** about point O , the moment M_o equals to:

$$M_o = -Fd$$

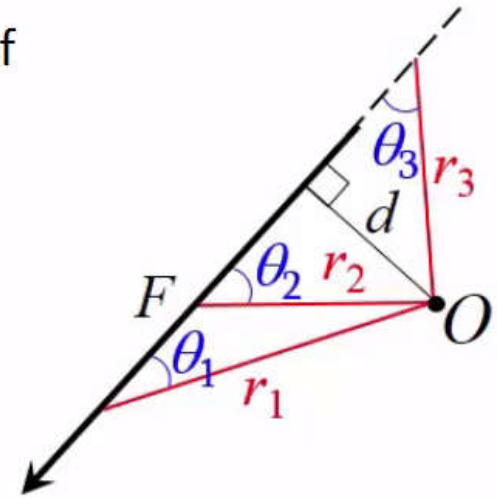


d is the moment arm.

Engineering Mechanics: Statics

We can just draw a line from point O to anywhere on the line of action of the force F , r_1 or r_2 or r_3 and determine the angle between each of these three lines and the force.

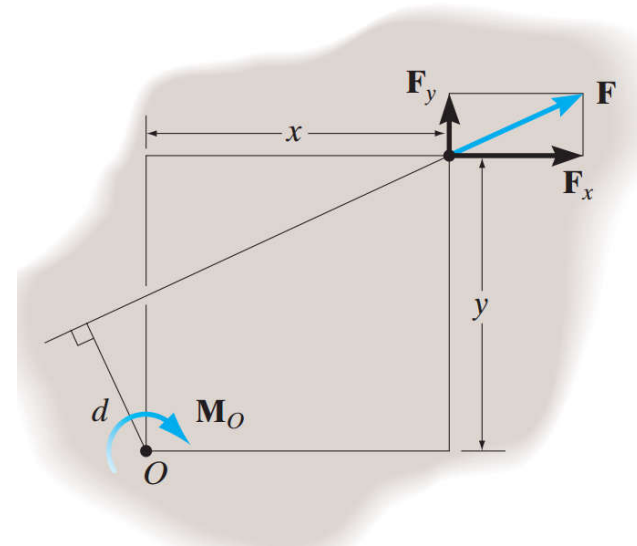
The moment can be determined to be:



$$M_O = Fd = F \cdot r_1 \cdot \sin \theta_1 = F \cdot r_2 \cdot \sin \theta_2 = F \cdot r_3 \cdot \sin \theta_3$$

Varignon's Theorem

- One of the most useful principles of mechanics is *Varignon's theorem*, which states that the moment of a force about any point is equal to the sum of the moments of the components of the force about the same point.



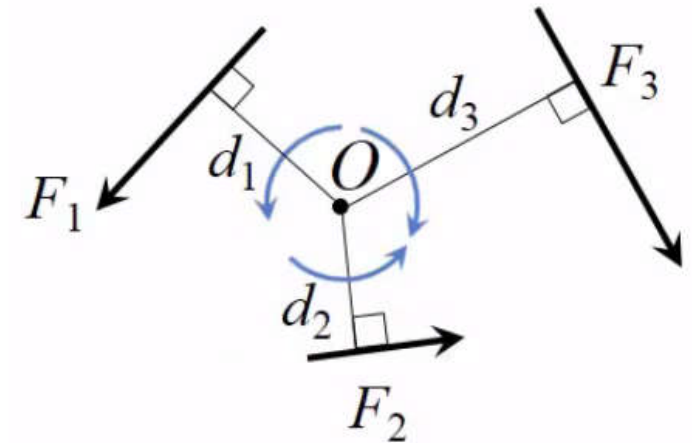
$$M_O = Fd$$

Or

$$M_O = F_x y + F_y x$$

Engineering Mechanics: Statics

The **resultant moment** caused by **multiple forces** can be determined by simply **adding up** the individual moment caused by each force about the same point.

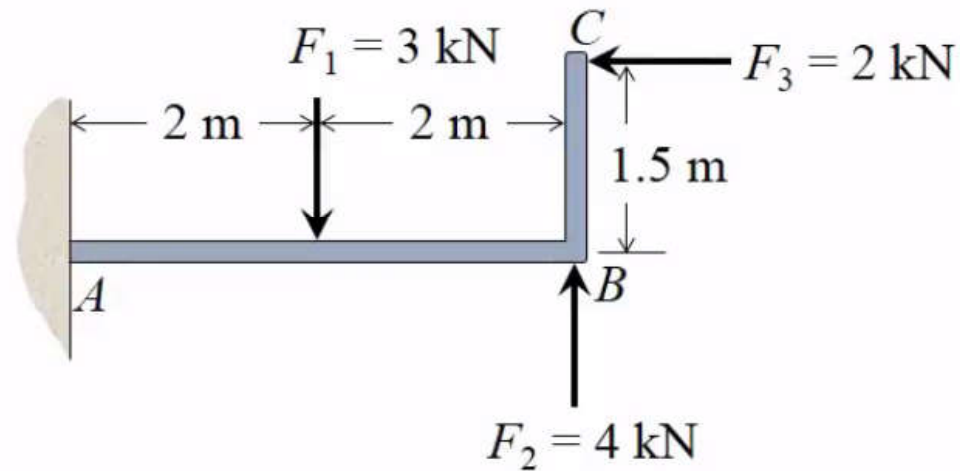


$$(M_R)_O = \sum Fd = F_1d_1 + F_2d_2 - F_3d_3$$

F_3 : is creating a **clockwise rotational effect** about point O .

Engineering Mechanics: Statics

Question 1: Determine the total moment about **point A** caused by the three forces F_1 , F_2 and F_3 . Take counterclockwise as positive.



(a) $25 \text{ kN} \cdot \text{m}$

(b) $13 \text{ kN} \cdot \text{m}$

(c) $7 \text{ kN} \cdot \text{m}$

(d) $11 \text{ kN} \cdot \text{m}$

Moment Calculation

Vector Formulation

Objectives :

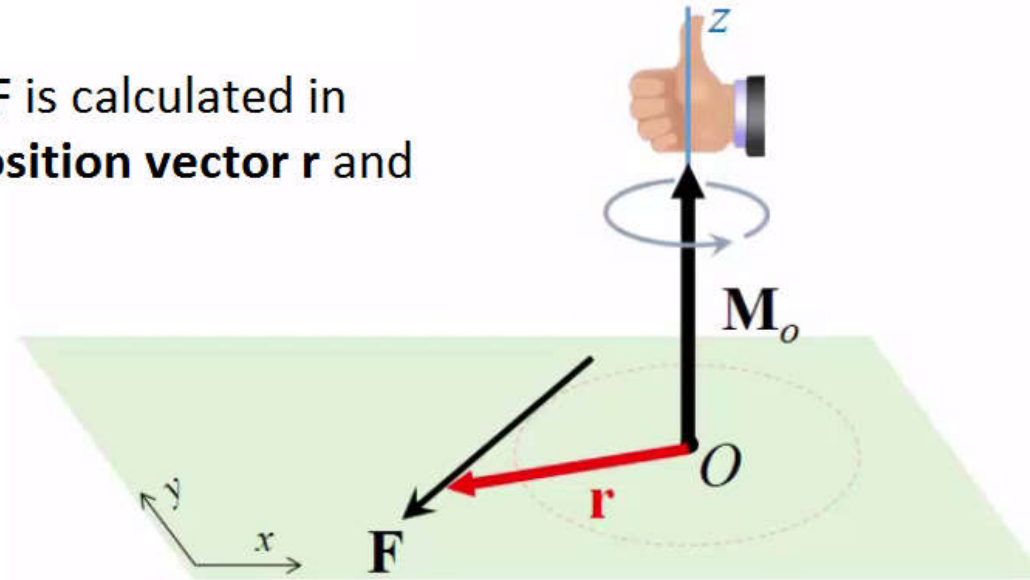
- To review the **cross product** of two vectors.
- To calculate the moment of a force about a point in **vector formulation**.

Engineering Mechanics: Statics

The moment about a point O caused by force \mathbf{F} is calculated in **vector form** simply as the **Cross-Product** of **position vector \mathbf{r}** and the force vector \mathbf{F} .

$$\mathbf{M}_O = \mathbf{r} \times \mathbf{F}$$

Note that \mathbf{r} could be any vector as long as it starts from point O and ends anywhere on **the line of action** of the force.



Cross product

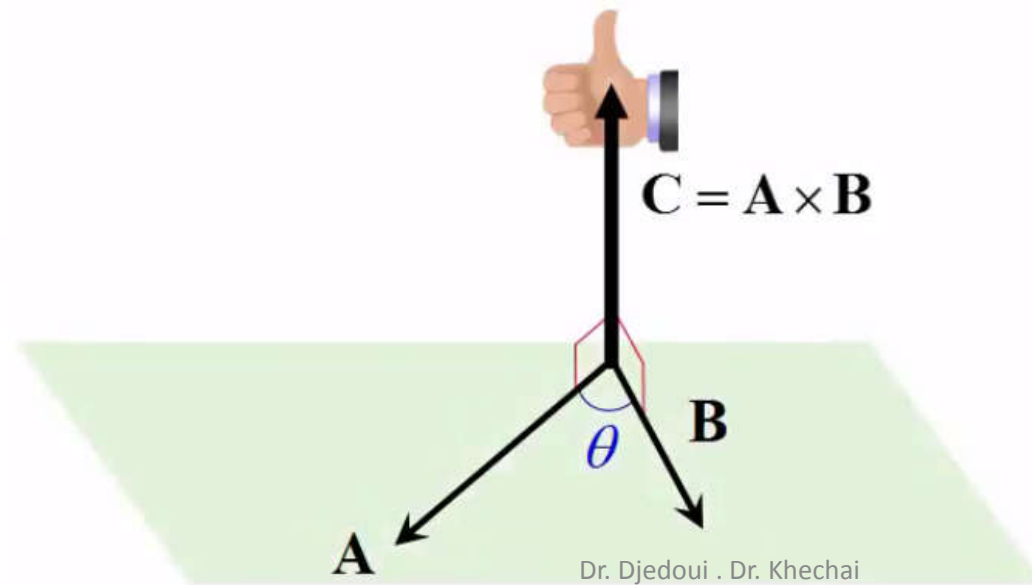
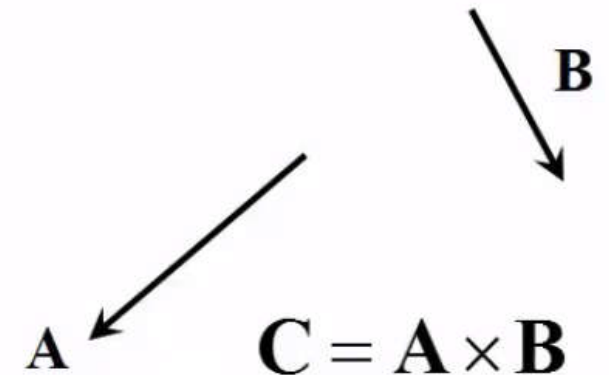
We **join the tails** of the two vectors together and then determine the **angle** between them.

The magnitude of vector **C** is determined as:

$$C = AB \sin \theta$$

The **direction** is determined by the **right-hand rule**. When you roll your four right-hand fingers from vector **A** towards vector **B**, your thumb points to vector **C**'s direction.

Vector **C** is perpendicular to the plane made by **A** and **B**.

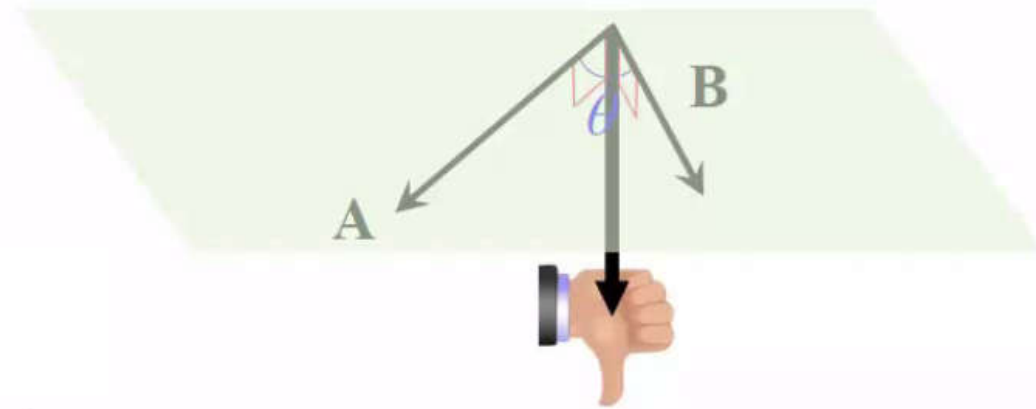


Cross product

A cross **B** is not the same as **B** cross **A**.

$$\mathbf{A} \times \mathbf{B} \neq \mathbf{B} \times \mathbf{A}$$

B cross **A** represents another vector **C'** that is in the opposite direction as vector **C**.



$$\mathbf{C}' = \mathbf{B} \times \mathbf{A} = -\mathbf{C}$$

Cross product

If the vectors **A** and **B** are given in the **Cartesian forms**, then we can use **a matrix** to determine the **Cartesian form** of the cross product of **A** and **B**.

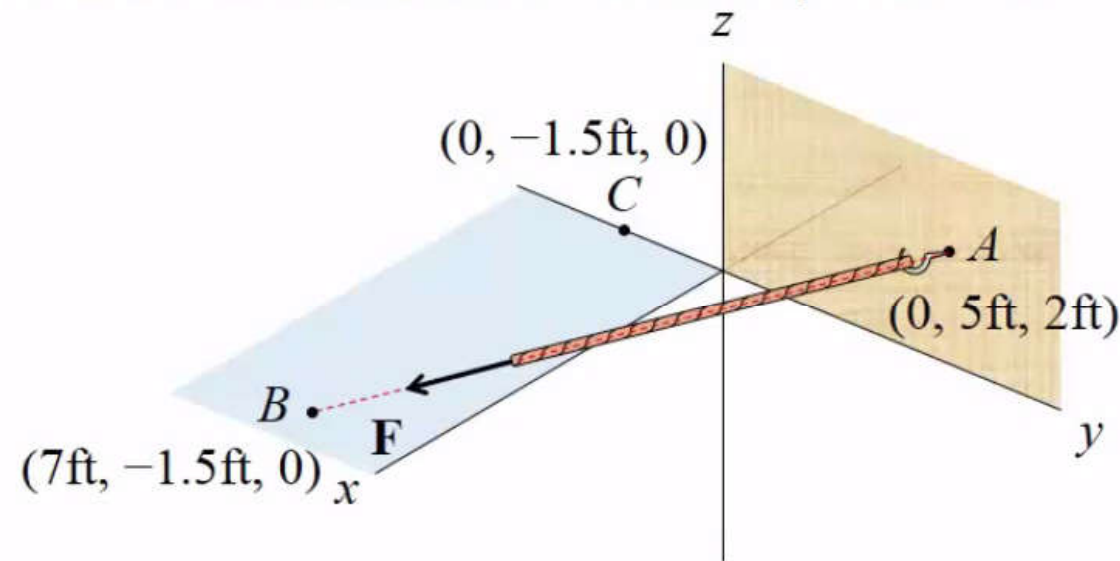
$$\mathbf{A} = A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}$$

$$\mathbf{B} = B_x \mathbf{i} + B_y \mathbf{j} + B_z \mathbf{k}$$

$$\begin{aligned} \mathbf{A} \times \mathbf{B} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix} \\ &= (A_y B_z - A_z B_y) \mathbf{i} - (A_x B_z - A_z B_x) \mathbf{j} + (A_x B_y - A_y B_x) \mathbf{k} \end{aligned}$$

Engineering Mechanics: Statics

Example: The line of action of force \mathbf{F} directs from point A to point B . If the magnitude of the force is 120 lb, determine the moment of \mathbf{F} about point C in Cartesian vector form.



Engineering Mechanics: Statics

Force vector:

$$\mathbf{F} = \{86.1\mathbf{i} - 79.9\mathbf{j} - 24.6\mathbf{k}\} \text{ lb}$$

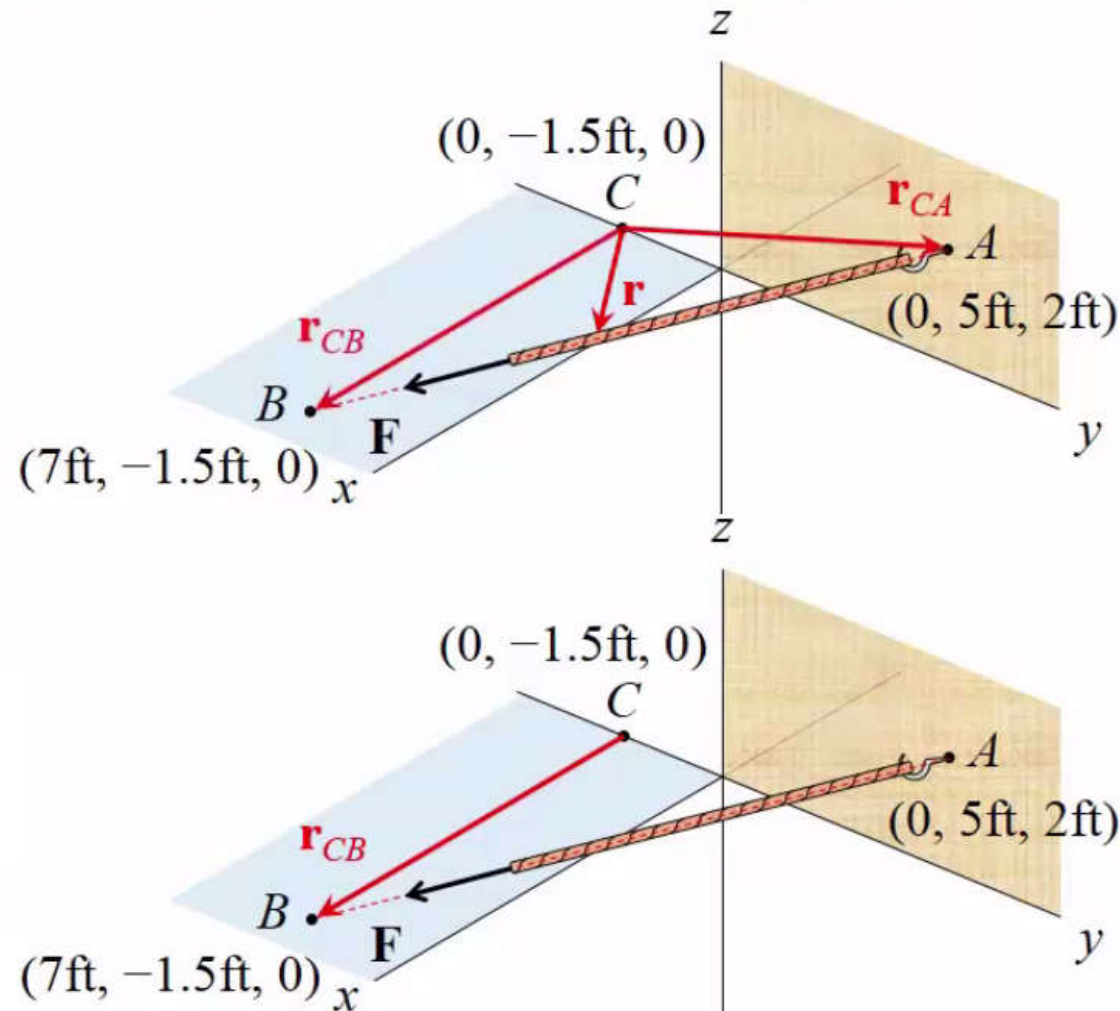
Position vector: $\mathbf{r}_{CB} = 7\mathbf{i}$ ft

Moment vector:

$$\mathbf{M} = \mathbf{r}_{CB} \times \mathbf{F}$$

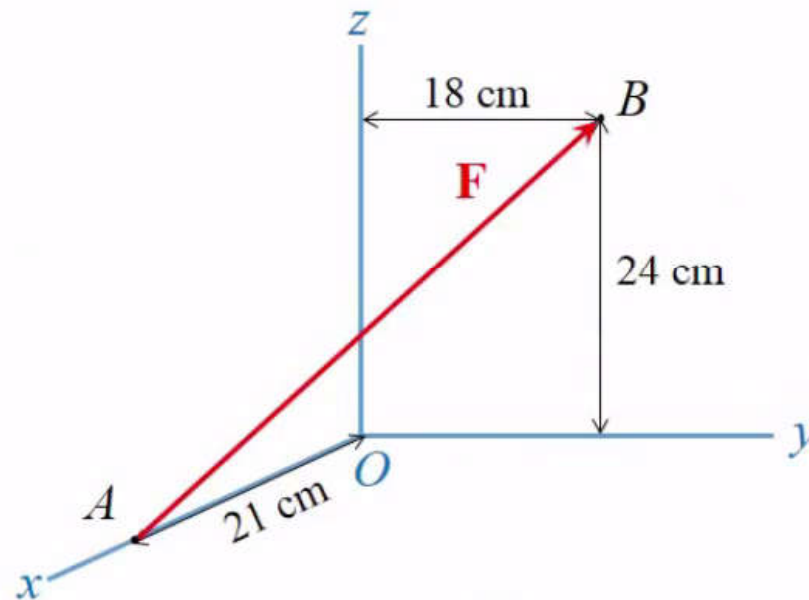
$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 7 & 0 & 0 \\ 86.1 & -79.9 & -24.6 \end{vmatrix}$$

$$= \{172\mathbf{j} - 559\mathbf{k}\} \text{ lb}\cdot\text{ft} \quad \text{Ans.}$$



Engineering Mechanics: Statics

Question 2: If force \mathbf{F} has magnitude of 450 N and is directed from point A to B as shown, determine the moment (Cartesian vector form) caused by \mathbf{F} about point O .



- (a) $\{62.0\mathbf{j} - 46.4\mathbf{k}\} \text{ N}\cdot\text{m}$ (b) $\{-258\mathbf{i} + 295\mathbf{k}\} \text{ N}\cdot\text{m}$
(c) $\{-15.0\mathbf{i} + 12.9\mathbf{j} + 17.1\mathbf{k}\} \text{ N}\cdot\text{m}$ (d) $\{-62.0\mathbf{j} + 46.4\mathbf{k}\} \text{ N}\cdot\text{m}$

Principle of Moments

Objectives :

To explain the application of the **principle of moments** to simplify moment calculation.

Engineering Mechanics: Statics

Used **vector formulation**, the moment caused by \mathbf{F} about O is equal to:

$$\mathbf{M}_O = \mathbf{r} \times \mathbf{F}$$

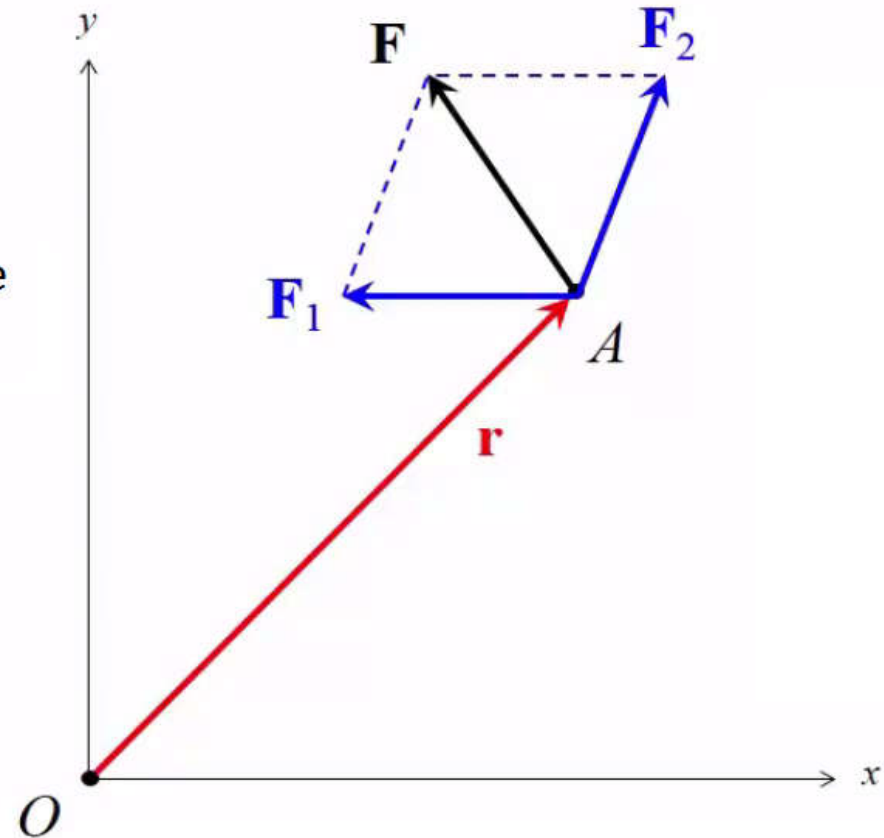
Since \mathbf{F} is a vector, it can **be resolved** into two or more components following the **parallelogram law**.

$$\mathbf{M}_O = \mathbf{r} \times (\mathbf{F}_1 + \mathbf{F}_2)$$

Following the distributive law:

$$= \mathbf{r} \times \mathbf{F}_1 + \mathbf{r} \times \mathbf{F}_2$$

$$= \mathbf{M}_{O,1} + \mathbf{M}_{O,2}$$



The moment caused by a force can be calculated by summarizing the moments caused by its component forces about the same point and this is the **Principle of Moments**.

Engineering Mechanics: Statics

Why we care about the **principle of moments**?

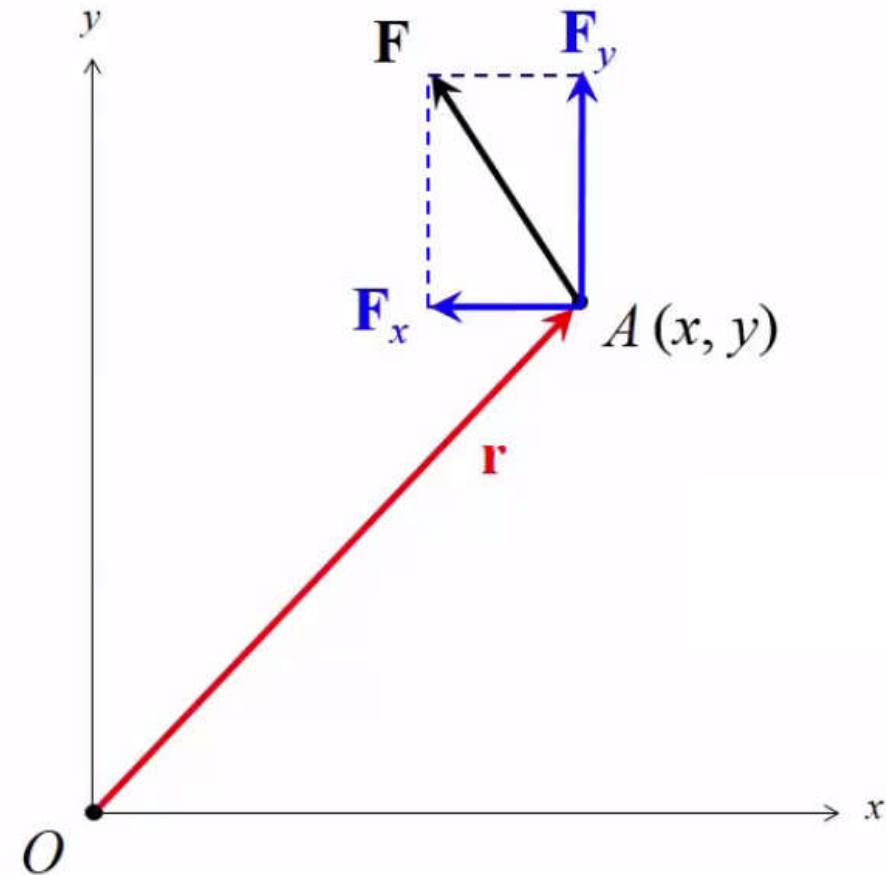
We want to use it to help us simplify the calculation of moment.

If we know the point of action of the force $A(x,y)$, we would resolve the force vector into F_x and F_y .

The moment arms of these two component forces are x and y , respectively.

The calculation of **the magnitude** of the moment can be easily achieved to be:

$$M_O = F_x \cdot y + F_y \cdot x$$



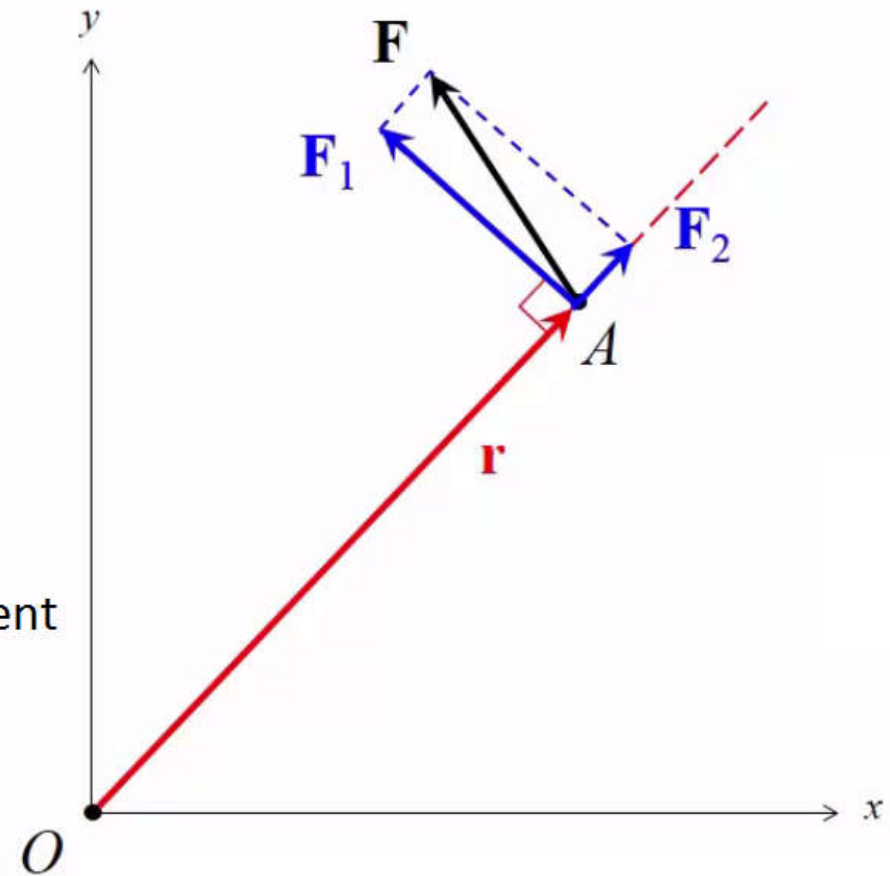
Engineering Mechanics: Statics

Sometimes, we can conveniently resolve the force into one component that is **along** the direction of \mathbf{r} pointing from O towards A , and another component that is **perpendicular** to \mathbf{r} .

The advantage of this way is the **moment arm** of \mathbf{F}_1 is the magnitude of \mathbf{r} or in other words, the distance from O to A .

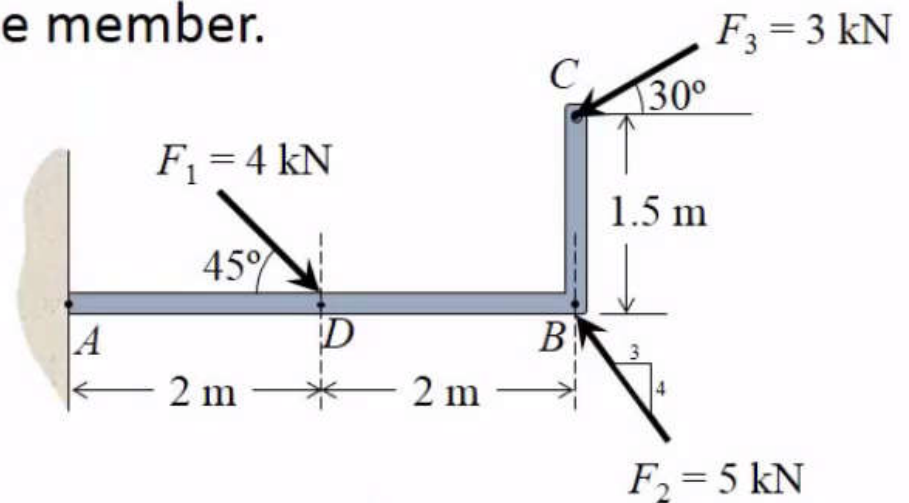
The moment arm of \mathbf{F}_2 is simply **Zero**. (The component \mathbf{F}_2 **does not create** any moment about O .)

$$M_O = F_1 \cdot r$$



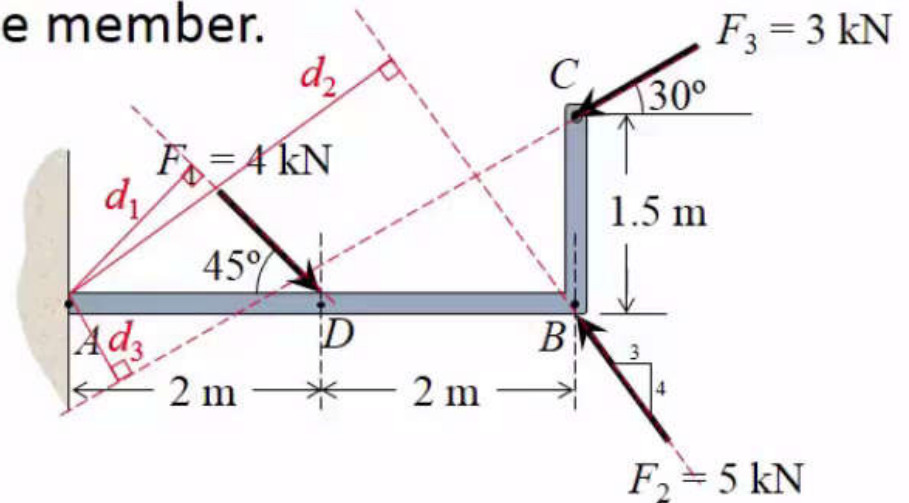
Engineering Mechanics: Statics

Example: Determine the total moment about **point A** caused by the three forces F_1 , F_2 and F_3 . Take counterclockwise as positive. Neglect the thickness of the member.



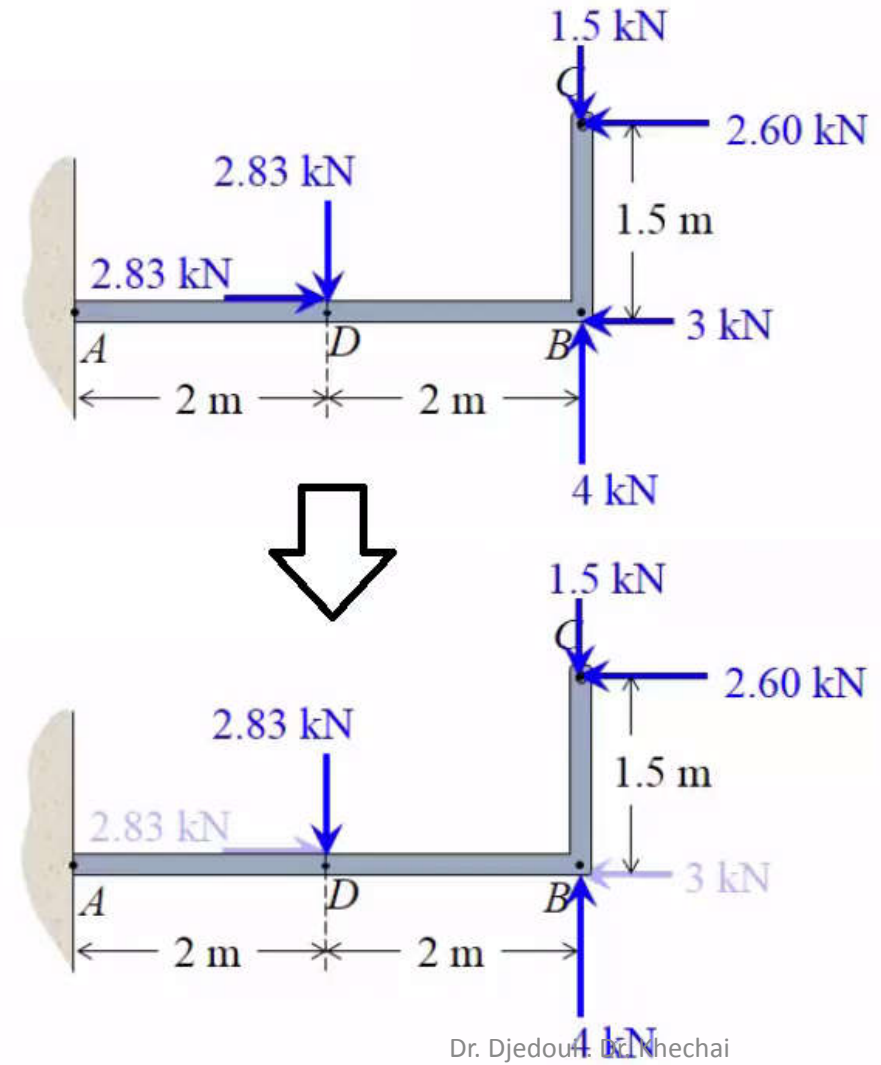
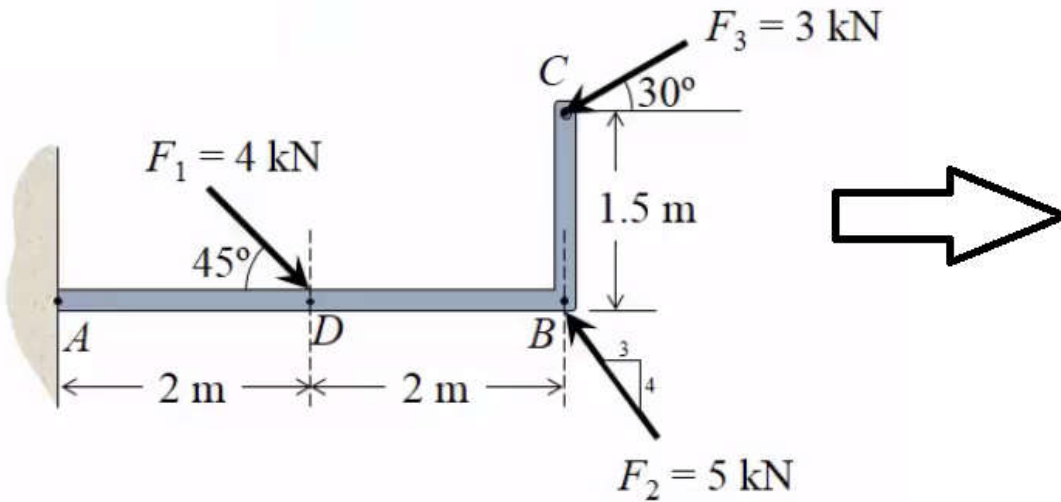
Engineering Mechanics: Statics

Example: Determine the total moment about **point A** caused by the three forces F_1 , F_2 and F_3 . Take counterclockwise as positive. Neglect the thickness of the member.



$$M_A = -F_1 \cdot d_1 + F_2 \cdot d_2 - F_3 \cdot d_3$$

Principle of Moments

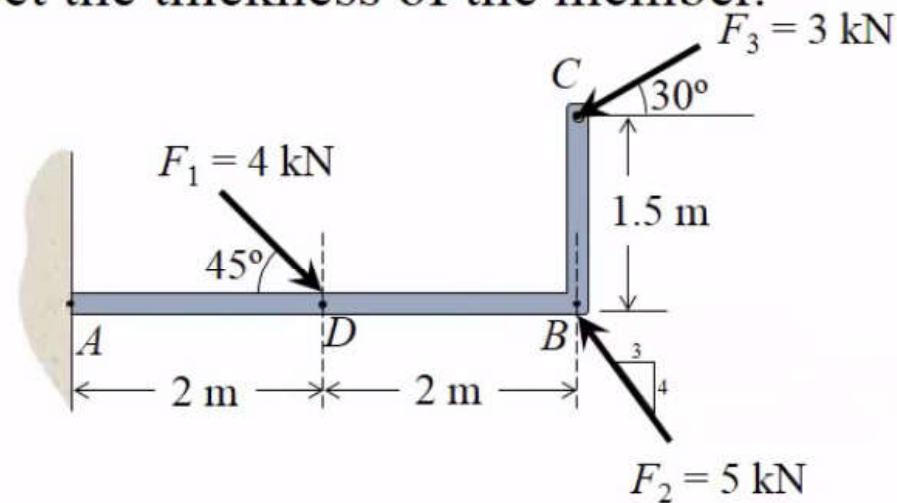


$$M_A = -2.83 \cdot 2 + 4 \cdot 4 - 1.5 \cdot 4 + 2.60 \cdot 1.5$$

$$= 8.24 \text{ (kN} \cdot \text{m)} \quad \text{Ans.}$$

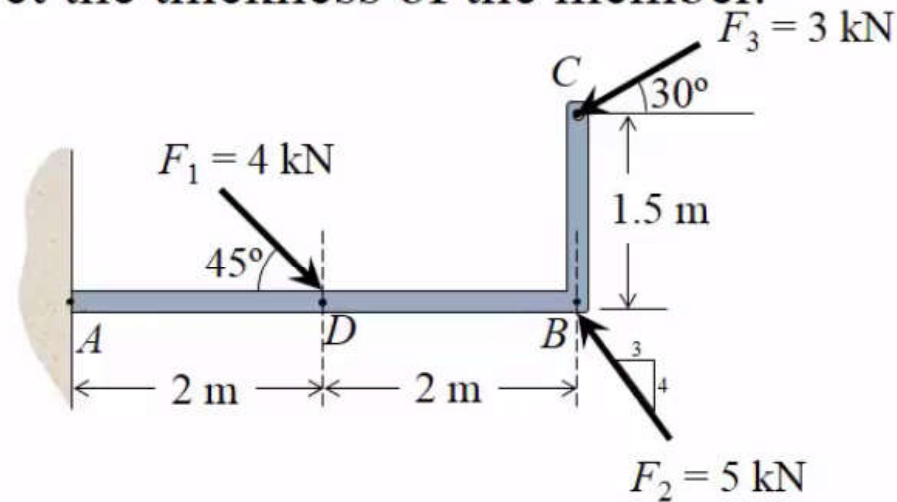
Engineering Mechanics: Statics

Question 1: Determine the total moment about **point B** caused by the three forces F_1 , F_2 and F_3 . Take counterclockwise as positive. Neglect the thickness of the member.



Engineering Mechanics: Statics

Question 2: Determine the total moment about **point C** caused by the three forces F_1 , F_2 and F_3 . Take counterclockwise as positive. Neglect the thickness of the member.



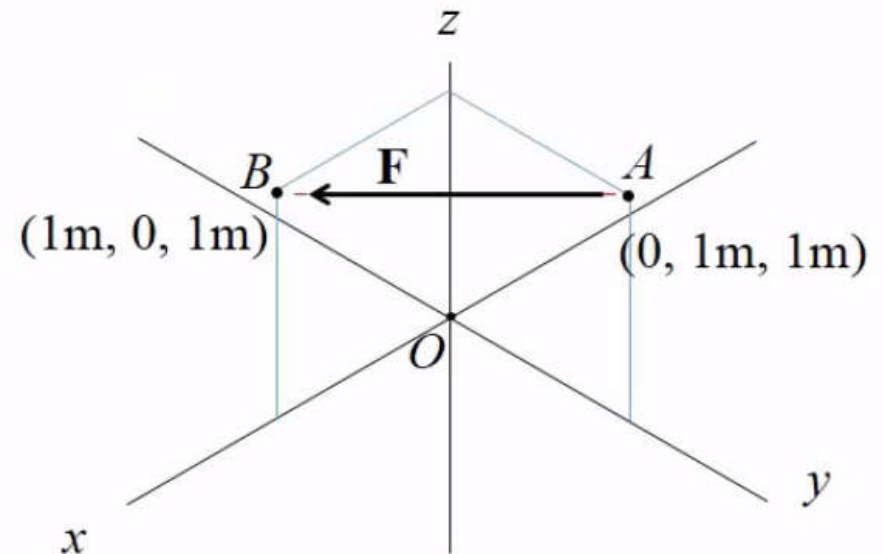
Moment Calculation about a Specified Axis

Objectives :

- To determine the moment caused by a force about a **specified axis**.
- To compare the moment about a specified axis to the projection of a force.

Engineering Mechanics: Statics

Question 1: If the 100-N force \mathbf{F} is directed from point A to point B as shown, what are the moments it causes about the x , y and z axes respectively? Try work it out yourself first. But if you need a hint: what's the Cartesian vector moment of \mathbf{F} about the origin point O and what do the three components (including $+/-$ sign) physically mean?

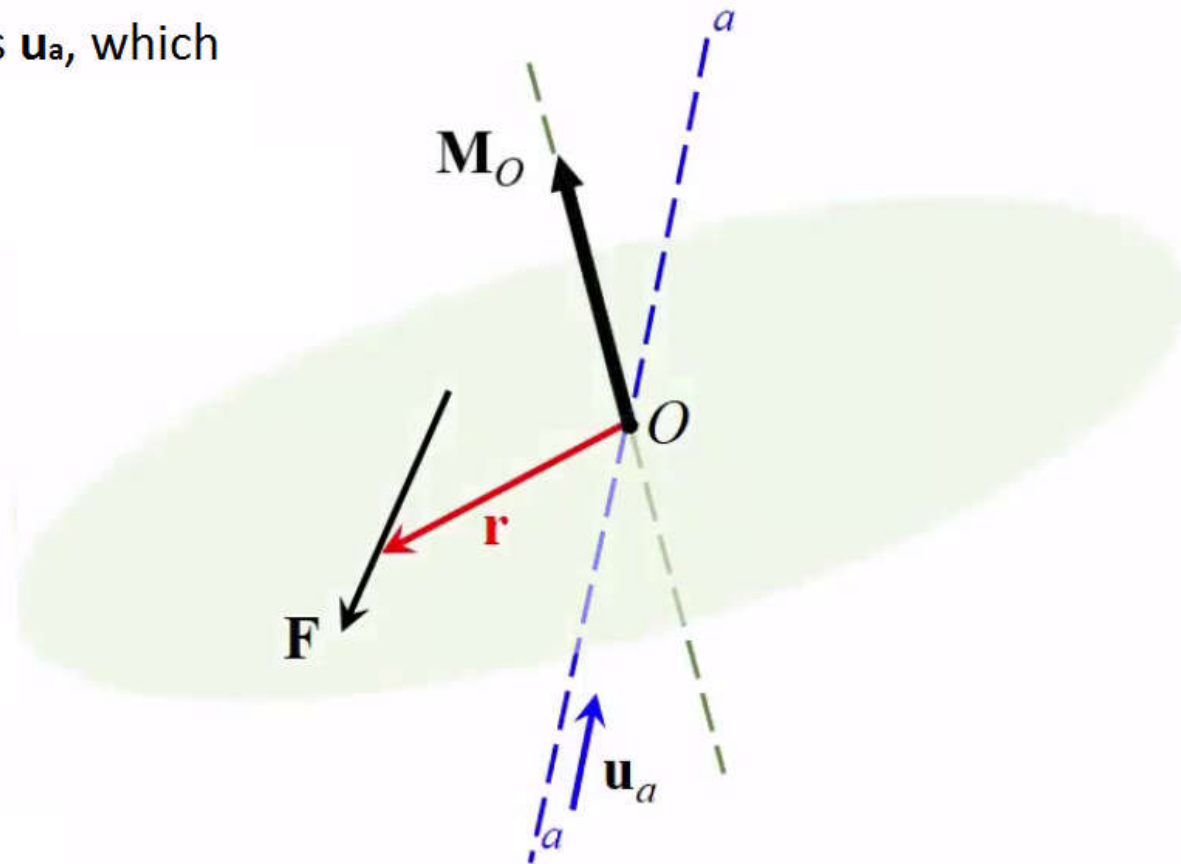


Engineering Mechanics: Statics

In a specified axis (aa), the unit vector is \mathbf{u}_a , which specifies the direction of the axis.

To determine **a moment** caused by force \mathbf{F} about this particular axis, we can draw **an arbitrary position vector** \mathbf{r} , as long as **it starts from an arbitrary point** O on the axis and ends **anywhere on the line of action** of force \mathbf{F} .

$$\mathbf{M}_O = \mathbf{r} \times \mathbf{F}$$



The direction of this moment is not necessarily along the (aa) axis as we want it

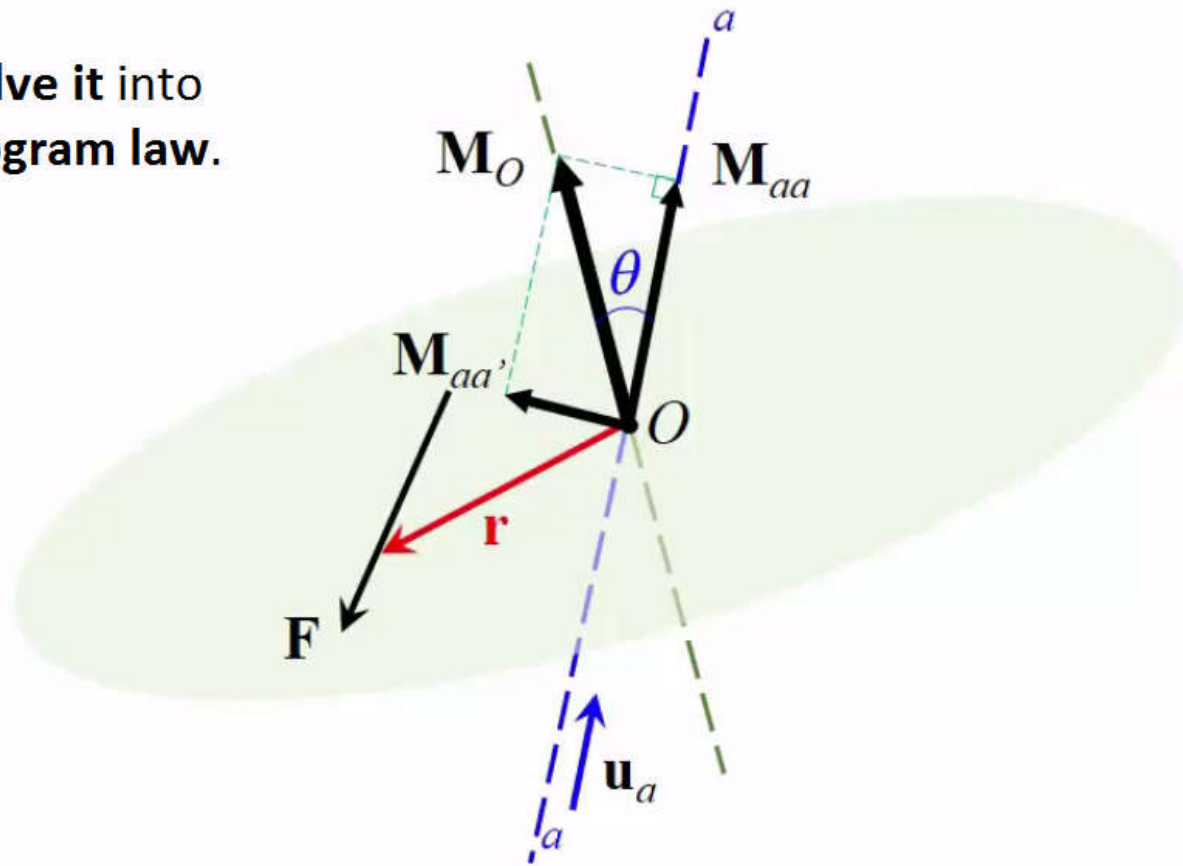
Engineering Mechanics: Statics

Since moment is a vector, we can **resolve it** into components according to the **parallelogram law**.

\mathbf{M}_{aa} : is along the axis.

\mathbf{M}_{aa} : is the projection of the moment along the axis.

$$M_{aa} = M_o \cdot \cos \theta$$



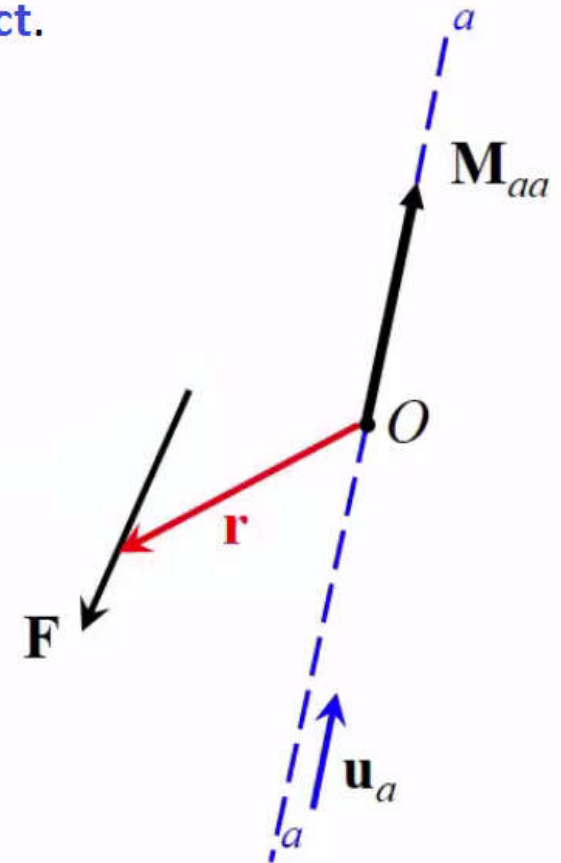
Engineering Mechanics: Statics

Just like finding **projection** of a force, we can also use **dot product**.

$$M_{aa} = \mathbf{u}_a \cdot \mathbf{M}_O$$

Or more directly:

$$\begin{aligned} M_{aa} = \mathbf{u}_a \cdot (\mathbf{r} \times \mathbf{F}) &= \begin{vmatrix} u_{ax} & u_{ay} & u_{az} \\ r_x & r_y & r_z \\ F_x & F_y & F_z \end{vmatrix} \\ &= (r_y F_z - r_z F_y) u_{ax} \\ &\quad - (r_x F_z - r_z F_x) u_{ay} \\ &\quad + (r_x F_y - r_y F_x) u_{az} \end{aligned}$$

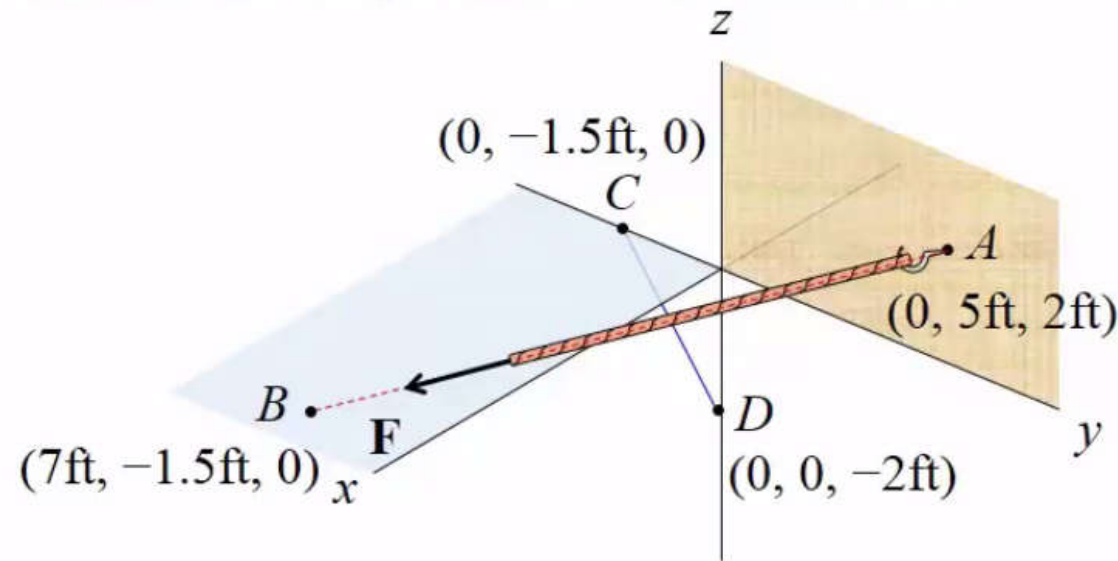


If you want to find the moment \mathbf{M}_{aa} as a vector:

$$\mathbf{M}_{aa} = M_{aa} \mathbf{u}_a$$

Engineering Mechanics: Statics

Example: The line of action of force \mathbf{F} directs from point A to point B . If the magnitude of the force is 120 lb, determine the magnitude of the moment caused by \mathbf{F} about the CD axis.



Engineering Mechanics: Statics

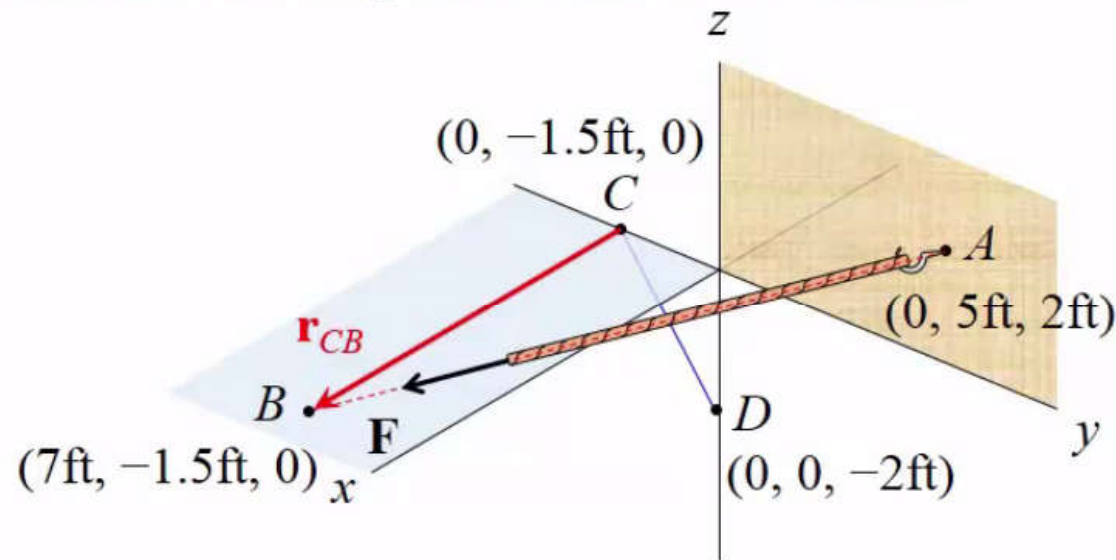
Example: The line of action of force \mathbf{F} directs from point A to point B . If the magnitude of the force is 120 lb, determine the magnitude of the moment caused by \mathbf{F} about the CD axis.

Force vector:

$$\mathbf{F} = \{86.1\mathbf{i} - 79.9\mathbf{j} - 24.6\mathbf{k}\} \text{ lb}$$

Position vector: $\mathbf{r}_{CB} = 7\mathbf{i}$ ft

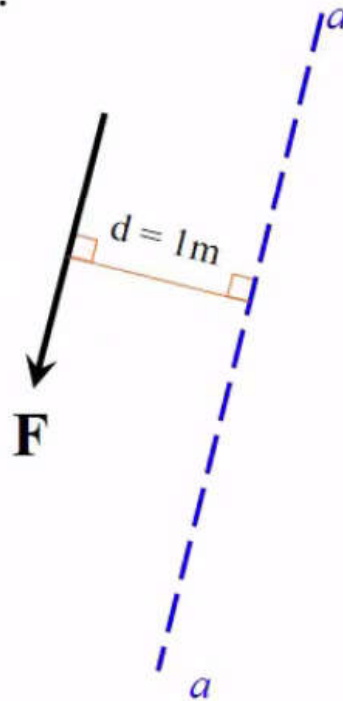
Unit vector: $\mathbf{u}_{CD} = 0.6\mathbf{j} - 0.8\mathbf{k}$



$$M_{CD} = \mathbf{u}_{CD} \cdot (\mathbf{r}_{CB} \times \mathbf{F}) = \begin{vmatrix} 0 & 0.6 & -0.8 \\ 7 & 0 & 0 \\ 86.1 & -79.9 & -24.6 \end{vmatrix} = 551 \text{ (lb}\cdot\text{ft)} \quad \text{Ans.}$$

Engineering Mechanics: Statics

Question 2: What is the moment of the 100-N force F about the aa axis when the force is **parallel** to the axis and the perpendicular distance between them is 1 meter.



Moment of a Couple

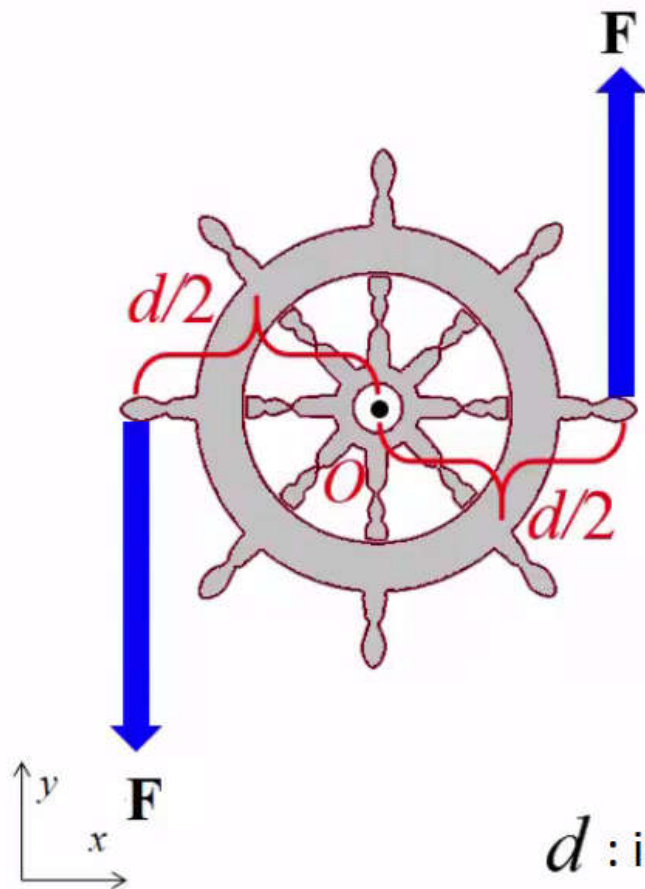
Objectives :

- To define and explain the **moment of a couple**.
- To demonstrate the different calculation methods of couple moment through an example.

Engineering Mechanics: Statics

Question 1: When you are driving, how do you position your hands on the driving wheel? (Please be specific.) In your opinion why is that an optimal positioning?

Engineering Mechanics: Statics



$$\sum F_y = F + (-F) = 0$$

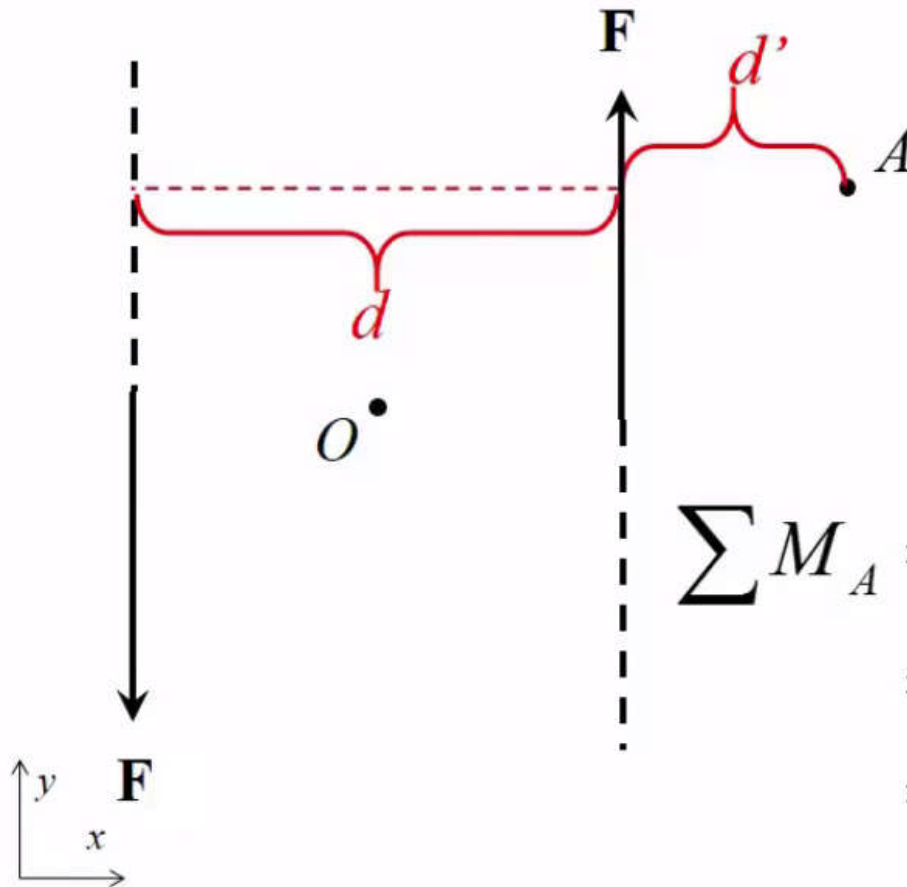
The forces cancel each other out, therefore, have **no translational effect** on the wheel.

These two forces are known as a **couple**.

$$\begin{aligned}\sum M_O &= F \cdot \frac{d}{2} + F \cdot \frac{d}{2} \\ &= F \cdot d\end{aligned}$$

d : is the **perpendicular distance** between the lines of action of these two forces.

Engineering Mechanics: Statics

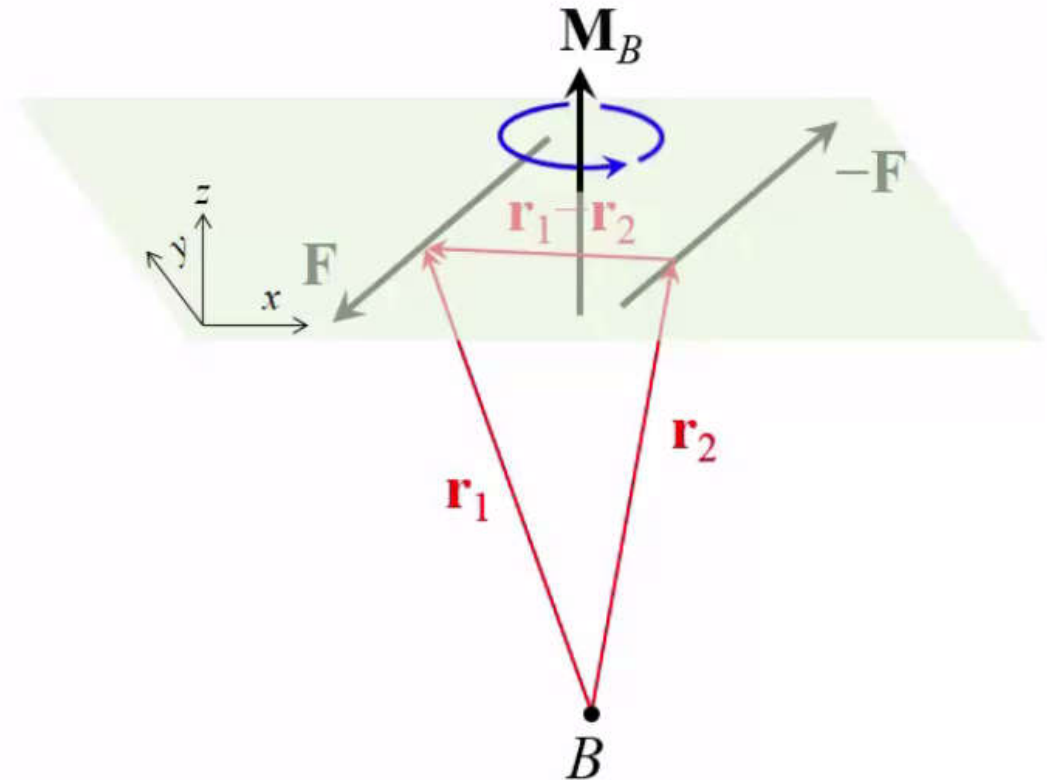


$$\begin{aligned}\sum M_A &= F \cdot (d + d') - F \cdot d' \\ &= F \cdot d \\ &= \sum M_O\end{aligned}$$

Engineering Mechanics: Statics

If we want to calculate the **total moment** caused by these **two forces** about point B , that is **not** even in the current xy plane, We use **Vector Formulation**:

$$\begin{aligned}\sum \mathbf{M}_B &= \mathbf{r}_1 \times \mathbf{F} + \mathbf{r}_2 \times (-\mathbf{F}) \\ &= (\mathbf{r}_1 - \mathbf{r}_2) \times \mathbf{F} \\ &= (F \cdot d)\mathbf{k}\end{aligned}$$

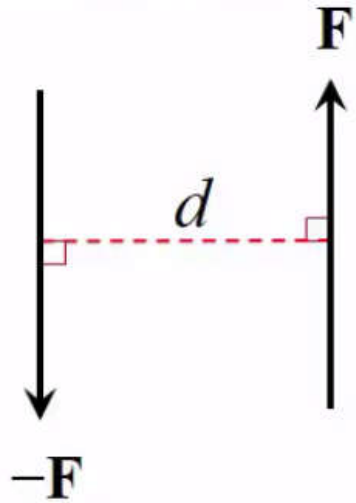


Engineering Mechanics: Statics

- The moment of a couple is a **free vector** because it does not depend on the reference point.
- The net external effect of a couple is that the net force equals zero and the magnitude of the net moment equals $F \cdot d$.
- Moments of couples are also vectors.

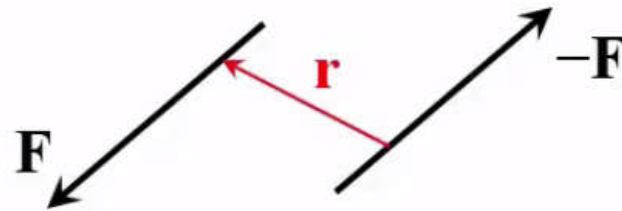
Engineering Mechanics: Statics

Scalar formulation



$$M = F \cdot d$$

Vector formulation

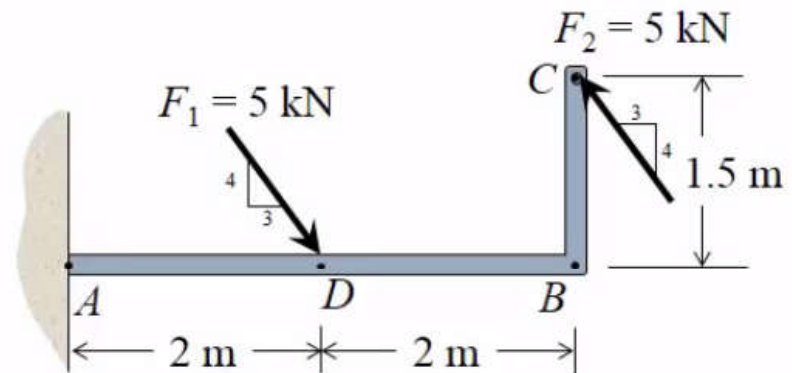


$$\mathbf{M} = \mathbf{r} \times \mathbf{F}$$

We need to determine if the moment is positive or negative based on if the rotational effect is **counterclockwise** or **clockwise**.

Engineering Mechanics: Statics

Example: Determine the magnitude of the applied couple moment.
Neglect the thickness of the member.



Engineering Mechanics: Statics

Example: Determine the magnitude of the applied couple moment.
Neglect the thickness of the member.

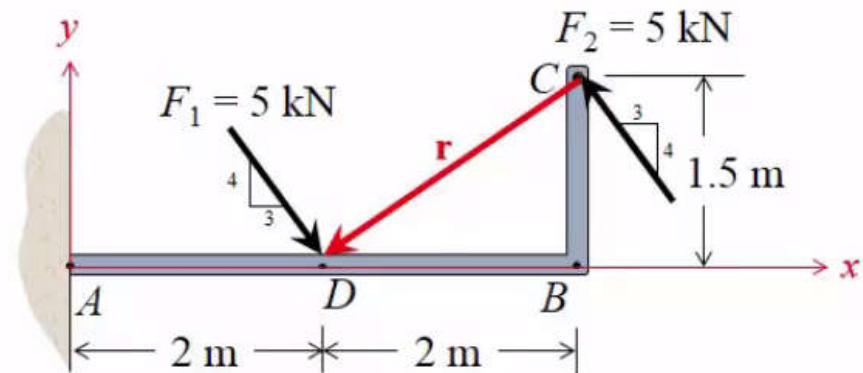
Vector formulation:

$$\mathbf{F}_1 = \{3\mathbf{i} - 4\mathbf{j}\} \text{ kN}$$

$$\mathbf{r} = \{-2\mathbf{i} - 1.5\mathbf{j}\} \text{ m}$$

$$\mathbf{M} = \mathbf{r} \times \mathbf{F}_1 = 12.5\mathbf{k} \text{ kN} \cdot \text{m}$$

$$M = 12.5 \text{ kN} \cdot \text{m} \quad \text{Ans.}$$



Engineering Mechanics: Statics

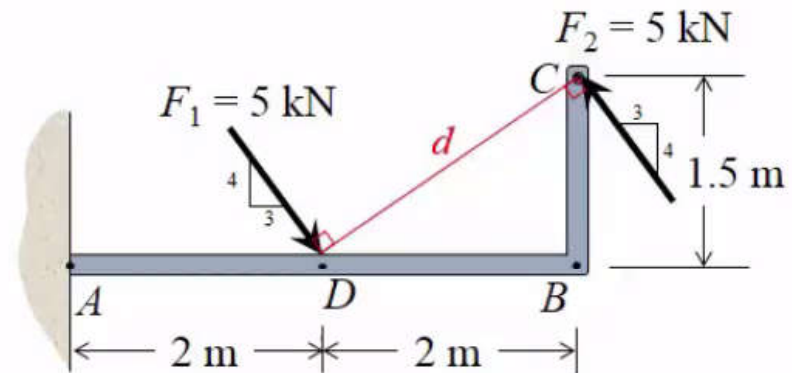
Example: Determine the magnitude of the applied couple moment.
Neglect the thickness of the member.

Scalar formulation:

$$F = 5 \text{ kN}$$

$$d = 2.5 \text{ m}$$

$$M = F \cdot d = 12.5 \text{ kN} \cdot \text{m} \quad \text{Ans.}$$

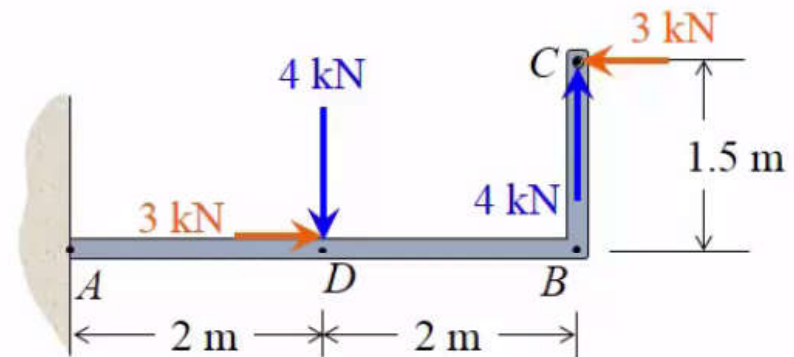


Engineering Mechanics: Statics

Example: Determine the magnitude of the applied couple moment.
Neglect the thickness of the member.

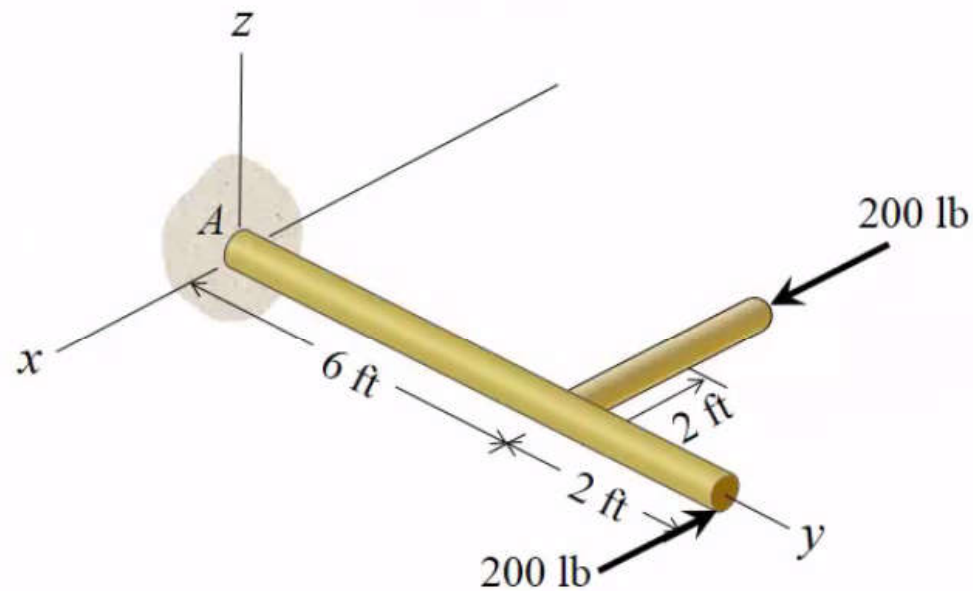
Principle of moments:

$$\begin{aligned} M &= 4 \text{ kN} \cdot 2 \text{ m} + 3 \text{ kN} \cdot 1.5 \text{ m} \\ &= 12.5 \text{ kN} \cdot \text{m} \quad \text{Ans.} \end{aligned}$$



Engineering Mechanics: Statics

Question 2: What is the shown couple moment in Cartesian vector form?



(a) $\{400\mathbf{k}\} \text{ lb} \cdot \text{ft}$

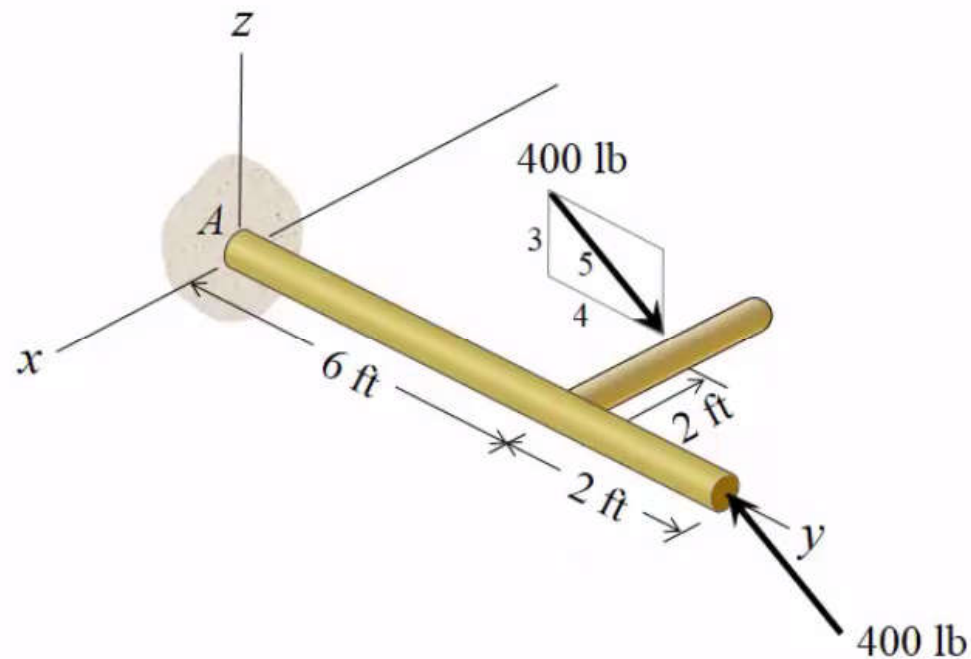
(b) $\{-400\mathbf{k}\} \text{ lb} \cdot \text{ft}$

(c) $\{800\mathbf{k}\} \text{ lb} \cdot \text{ft}$

(d) $\{400\mathbf{j} + 400\mathbf{k}\} \text{ lb} \cdot \text{ft}$

Engineering Mechanics: Statics

Question 3: What is the shown couple moment in Cartesian vector form?



(a) $\{960\mathbf{i} - 960\mathbf{j} - 1280\mathbf{k}\} \text{ lb} \cdot \text{ft}$

(b) $\{-480\mathbf{j} - 640\mathbf{k}\} \text{ lb} \cdot \text{ft}$

(c) $\{-960\mathbf{j} - 1280\mathbf{k}\} \text{ lb} \cdot \text{ft}$

(d) $\{480\mathbf{i} - 480\mathbf{j} - 640\mathbf{k}\} \text{ lb} \cdot \text{ft}$

Principle of transmissibility

- When dealing with the mechanics of a rigid body; force may be applied at any point on its given **line of action** without altering the resultant effects of the force *external* to the *rigid* body on which it acts

