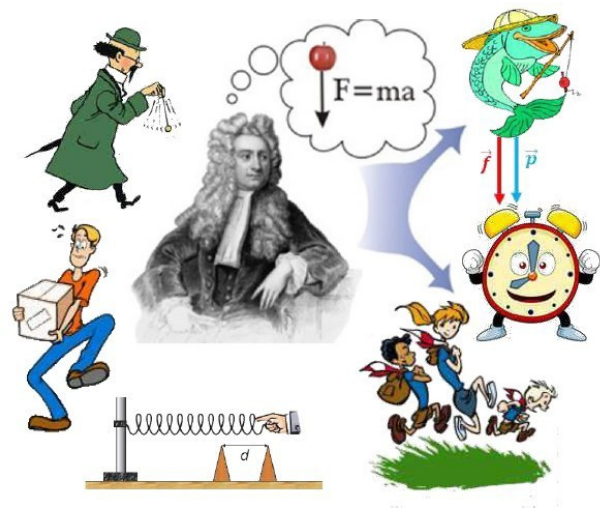


# Physics



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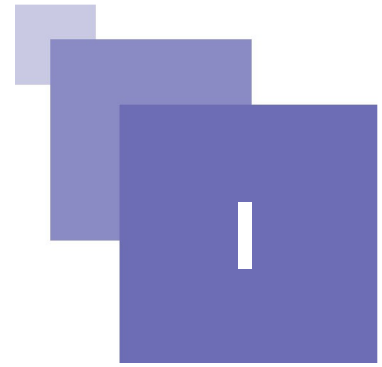


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# Chapter I: Dimensional analysis and Vector calculus



Physics describes material and space, their properties and their behaviour. Measurable properties are called **PHYSICAL DIMENSIONS**. When their measurement is expressed by a simple number, we speak of a **scalar quantity**. When a set of several numbers (vectors) is required to represent them, they are referred to as **vector quantities**.

## A. Dimensional Analysis

### 1. Fundamental (primary/basic) physical quantities

The International System (IS) is made up of the units of the rationalised MKSA system (m: metre, kg: kilogram, s: second and a: ampere) and includes additional definitions for the unit of temperature and the unit of luminous intensity.

	Symbol	Dimensions
<b>Length</b>	m	L
<b>Mass</b>	Kg	M
<b>Time</b>	s	T
<b>Electric current</b>	A	I
<b>Temperature</b>	K	H
<b>Amount of substance</b>	mol	N
<b>Luminous intensity</b>	cd	J

Table 1

## 2. Derived (secondary) physical quantities

These are quantities whose definitions are based on other physical quantities (base quantities)

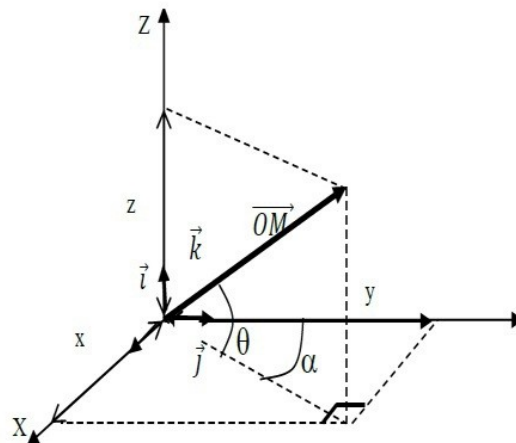
	Physical quantity	Dimensional formula
1	Area	$[M^0L^2T^0]$
2	volume	$[M^0L^3T^0]$
3	Density=mass/volume	$[M^1L^{-3}T^0]$
4	Speed or velocity= $dx/dt$	$[M^0LT^{-1}]$
5	Acceleration= $dv/dt$	$[M^0LT^{-2}]$
6	Force= $mdv=ma$	$[MLT^{-2}]$

Table2

## B. Vector calculation

In physics, a number or numerical function uses vectors to model quantities that cannot be completely defined alone. For example, to specify a displacement, velocity, force or electric field, direction and sense are essential. Vectors are the opposite of scalar quantities described by a simple number, such as mass, temperature, etc.

$$\vec{OM} = x\vec{i} + y\vec{j} + z\vec{k}$$



### 1. The scalar product

#### Definition

The scalar product is an algebraic operation in addition to the laws that apply to vectors.

It associates two vectors with their product, which is a number (or scalar, hence the name). It allows you to exploit traditional Euclidean geometry concepts: lengths, angles, orthogonality.

Let  $v=(v_1, v_2, v_3)$  and  $w=(w_1, w_2, w_3)$  be vectors in  $R^3$ . The dot product of  $v$  and  $w$ , denoted by  $v \cdot w$ , is given by:

$$v \cdot w = v_1 w_1 + v_2 w_2 + v_3 w_3$$

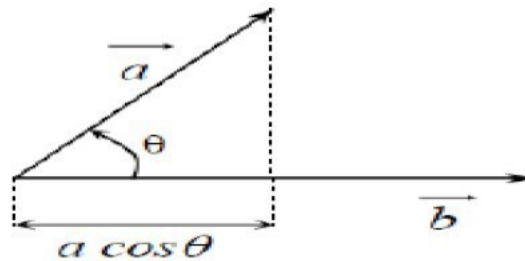
Similarly, for the vectors  $v=(v_1, v_2)$  and  $w=(w_1, w_2)$  in  $R^2$ , the dot product is

$$v \cdot w = v_1 w_1 + v_2 w_2$$

### a) Theorem

Let  $v, w$  be nonzero vectors, and let  $\theta$  be the angle between them, then:

$$\cos \theta = (v \cdot w) / \|v\| \|w\|$$



### b) Corollary

If  $\theta$  is the angle between nonzero vectors  $v$  and  $w$  then:

$$v \cdot w \text{ is } = \begin{cases} > 0 & \text{for } 0^\circ \leq \theta < 90^\circ \\ 0 & \text{for } \theta = 90^\circ \\ < 0 & \text{for } 90^\circ < \theta \leq 180^\circ \end{cases}$$

### c) Theorem Basic Properties of the scalar product

For any vectors  $u, v, w$ , and scalar  $k$ , we have

- $v \cdot w = w \cdot v$  **Commutative Law**
- $(kv) \cdot w = v \cdot (kw) = k(v \cdot w)$  **Associative Law**
- $v \cdot 0 = 0 = 0 \cdot v$
- $u \cdot (v+w) = u \cdot v + u \cdot w$  **Distributive Law**
- $(u+v) \cdot w = u \cdot w + v \cdot w$  **Distributive Law**
- $|v \cdot w| \leq \|v\| \|w\|$  **Cauchy-Schwarz Inequality**

## 2. The vector product

### Definition

The vector product is a vector operation performed in three-dimensional oriented Euclidean spaces.

Let  $v=(v_1, v_2, v_3)$  and  $w=(w_1, w_2, w_3)$  be vectors in  $\mathbb{R}^3$ . The dot product of  $v$  and  $w$ , denoted by  $v \cdot w$ , is the scalar in  $\mathbb{R}$  given by:

$$v \times w = \begin{pmatrix} v_2 w_3 - v_3 w_2 \\ v_3 w_1 - v_1 w_3 \\ v_1 w_2 - v_2 w_1 \end{pmatrix}$$

$$v \times w = \begin{vmatrix} i & j & k \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix} = \begin{vmatrix} v_2 & v_3 \\ w_2 & w_3 \end{vmatrix} i - \begin{vmatrix} v_1 & v_3 \\ w_1 & w_3 \end{vmatrix} j + \begin{vmatrix} v_1 & v_2 \\ w_1 & w_2 \end{vmatrix} k$$

$$=(v_2 w_3 - v_3 w_2)i - (v_1 w_3 - v_3 w_1)j + (v_1 w_2 - v_2 w_1)k$$

### a) Theorem

If the cross product  $v \times w$  of two nonzero vectors  $v$  and  $w$  is also nonzero vector, then it is perpendicular to both  $v$  and  $w$ .

If  $\theta$  is the angle between nonzero vectors  $v$  and  $w$  in  $\mathbb{R}^3$  then:

$$v \times w = \|v\| \|w\| \sin \theta$$

### b) Derivatives of the products of vectors

$$\frac{\partial}{\partial x} (\mathbf{A} \cdot \mathbf{B}) = \mathbf{A} \cdot \frac{\partial \mathbf{B}}{\partial x} + \frac{\partial \mathbf{A}}{\partial x} \cdot \mathbf{B}$$

$$\frac{\partial}{\partial x} (\mathbf{A} \times \mathbf{B}) = \mathbf{A} \times \frac{\partial \mathbf{B}}{\partial x} + \frac{\partial \mathbf{A}}{\partial x} \times \mathbf{B}$$

$$\frac{\partial}{\partial y} (\mathbf{A} \cdot \mathbf{B}) = \mathbf{A} \cdot \frac{\partial \mathbf{B}}{\partial y} + \frac{\partial \mathbf{A}}{\partial y} \cdot \mathbf{B}$$

$$\frac{\partial}{\partial y} (\mathbf{A} \times \mathbf{B}) = \mathbf{A} \times \frac{\partial \mathbf{B}}{\partial y} + \frac{\partial \mathbf{A}}{\partial y} \times \mathbf{B}$$

$$\frac{\partial}{\partial z} (\mathbf{A} \cdot \mathbf{B}) = \mathbf{A} \cdot \frac{\partial \mathbf{B}}{\partial z} + \frac{\partial \mathbf{A}}{\partial z} \cdot \mathbf{B}$$

$$\frac{\partial}{\partial z} (\mathbf{A} \times \mathbf{B}) = \mathbf{A} \times \frac{\partial \mathbf{B}}{\partial z} + \frac{\partial \mathbf{A}}{\partial z} \times \mathbf{B}$$

### Example

Determine  $dA$  if vector function  $A(x, y, z) = (x^2 \sin y)i + (z^2 \cos y)j - (xy^2)k$

▪ *Solution*

$$\begin{aligned}
 d\mathbf{A} &= \frac{\partial \mathbf{A}}{\partial x} dx + \frac{\partial \mathbf{A}}{\partial y} dy + \frac{\partial \mathbf{A}}{\partial z} dz = \left[ (\sin y)\mathbf{i} \frac{d}{dx}(x^2) - (y^2)\mathbf{k} \frac{dx}{dx} \right] dx + \left[ x^2\mathbf{i} \frac{d}{dy}(\sin y) + z^2\mathbf{j} \frac{d}{dy}(\cos y) \right] dy \\
 &\quad + \left[ (\cos y)\mathbf{j} \frac{d}{dz}(z^2) \right] dz \\
 &= \left[ (2x \sin y)\mathbf{i} - y^2\mathbf{k} \right] dx + \left[ (x^2 \cos y)\mathbf{i} - (z^2 \sin y)\mathbf{j} - 2xy\mathbf{k} \right] dy + \left[ (2z \cos y)\mathbf{j} \right] dz \\
 &= (2x \sin y dx + x^2 \cos y dy)\mathbf{i} + (2z \cos y dz - z^2 \sin y dy)\mathbf{j} - (y^2 dx + 2xy dy)\mathbf{k}
 \end{aligned}$$

**3. Gradient, divergence and curl**

Gradient, divergence and curl are frequently used when dealing with variations of vectors using a vector operator designated by  $\nabla$  (Pronounced Del) defined as follows:

$$\nabla = \partial/\partial x \mathbf{i} + \partial/\partial y \mathbf{j} + \partial/\partial z \mathbf{k}$$

in a rectangular coordinate system.

## a) Gradient

$$\text{grad } \phi = \nabla \phi = (\partial/\partial x \mathbf{i} + \partial/\partial y \mathbf{j} + \partial/\partial z \mathbf{k}) \phi = \partial \phi / \partial x \mathbf{i} + \partial \phi / \partial y \mathbf{j} + \partial \phi / \partial z \mathbf{k}$$

## b) Divergence

$$\text{div } \mathbf{A} = \nabla \cdot \mathbf{A} = \left( \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} \right) \cdot (A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}) = \frac{\partial A_x}{\partial x} + \frac{\partial A_y}{\partial y} + \frac{\partial A_z}{\partial z}$$

## c) Curl (rotation)

$$\begin{aligned}
 \text{curl } \mathbf{A} &= \nabla \times \mathbf{A} = \left( \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} \right) \times (A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}) \\
 &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_x & A_y & A_z \end{vmatrix} = \mathbf{i} \begin{vmatrix} \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ A_y & A_z \end{vmatrix} - \mathbf{j} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial z} \\ A_x & A_z \end{vmatrix} + \mathbf{k} \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} \\ A_x & A_y \end{vmatrix} \\
 &= \left( \frac{\partial A_z}{\partial y} - \frac{\partial A_y}{\partial z} \right) \mathbf{i} - \left( \frac{\partial A_z}{\partial x} - \frac{\partial A_x}{\partial z} \right) \mathbf{j} + \left( \frac{\partial A_y}{\partial x} - \frac{\partial A_x}{\partial y} \right) \mathbf{k}
 \end{aligned}$$



## C. Solved exercises

### Exercise 1

Quantity **A** has a dimensional formula of **ML** and quantity **B** has a dimensional formula of **MT<sup>-1</sup>**.  
If **A = √BC**,

what is the dimensional formula of **C**?

- A. MLT
- B. ML<sup>2</sup> T
- C. LT<sup>-1</sup>
- D. M<sup>2</sup> L<sup>2</sup> T<sup>-1</sup>

### Solution

if:

$$A = \sqrt{BC}$$

then:

$$C = A^2 / B$$

Therefore, the dimensional formula of C is

$$[C] = M^2 L^2 / MT^{-1} = ML^2 T.$$

### Exercise 2

If **F** is the gravitational force between two bodies of masses **m<sub>1</sub>** and **m<sub>2</sub>** separated by distance **r** and it is given

by **F = Gmm<sub>2</sub>**, what is the unit of the gravitational constant, **G**?

- A. m<sup>3</sup>/kg.s
- B. N.m<sup>2</sup>/kg
- C. m<sup>2</sup>/kg.s<sup>2</sup>
- D. All of the above

*Solution*

Applying dimensional analysis to the formula, we have:

$$[F] = \left[ \frac{GMm}{r^2} \right]$$

$$[F] = \frac{[G][M][m]}{[r]^2}$$

$$[G] = \frac{[F][r]^2}{[M][m]}$$

Substituting in the dimensions for force, distance, and mass, we get

$$[G] = MLT^{-2} L^2 / M^2$$

$$[G] = M^{-1} L^3 T^{-2}$$

Replacing these with the SI units for each dimension, we get the unit for G as m<sup>3</sup>/kg.s<sup>2</sup>.

*Exercise 3*

If the velocity **V** (in cm/s) of a particle is given in term of time (in sec) by the equation **V=atb/(t+c)**

Give the dimensions of **a**, **b** and **c**.

*Solution*

$$[V] = [at] = [b][t+c]^{-1} / [t+c] = [t] = [C]$$

$$[v] = [a][t] = [a] = [v][t]^{-1} / [V] = LT^{-1}$$

$$[a] = LT^{-1} T^{-1} = LT^{-2}$$

$$[t] = [C] = [C] = T$$

$$[V] = [b][t]^{-1} = [b][c]^{-1}$$

$$[b] = [V][t] = LT^{-1} T = L$$

$$[a]=LT^{-2}; [b]=L; [c]=T$$

#### Exercise 4

A force  $\vec{F}=3\vec{i}+4\vec{j}+5\vec{k}$  (N) acting on a body produces a velocity  $\vec{v}=2\vec{i}-\vec{j}+3\vec{k}$  (m.s<sup>-1</sup>), calculate the power.

#### Solution

$$W = \vec{F} \cdot \vec{r} \quad ; \quad P = \frac{W}{t} = \vec{F} \cdot \frac{\vec{r}}{t}$$

$$\frac{\vec{r}}{t} = \vec{v}$$

$$P = \vec{F} \cdot \vec{V}$$

$$P = \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} = 3(2) + 4(-1) + 5(3) = 6 - 4 + 15 = 17$$